

# **Implementation of Acoustic Analogies in OpenFOAM for Computation of Sound Fields**

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## Abstract

In this work the turbulence based acoustic sources and the corresponding wave propagation of fluctuating flow values in incompressible fluid flows are considered. Lighthill's and Curle's acoustic analogies are implemented in the open source computational fluid dynamics framework Open-FOAM. The main objective of this work is to visualize and localize the dominated sound sources and the resulting values of fluctuating pressure values within the computation domain representing the acoustical near field. This is all done on one mesh and during the iterative computation of the transient fluid flow. Finally the flow field and acoustical results of different simulation cases are presented and the properties of the shown method are discussed.

## **Keywords**

Acoustic Analogies, OpenFOAM, Sound Sources, Sound Propagation, High Performance Computing, Incompressible Flow

## **1. Introduction**

Products like air intake ducts for combustion engines emit acoustic noise mainly based on turbulences and their interaction with solid surfaces. The reduction of these acoustical emissions of technical products and components are becoming increasingly important. In product development process the acoustic parameters are often considered not before an existing mechanical prototype. Usually any changes of concepts, products or components themselves are hardly feasible. Numerical methods like finite elements for structural mechanics or finite volumes for computational fluid dynamics are commonly used by engineers and researchers. Using the advantages of each numerical methods and already existing tools are extended to compute e.g. the sound pressure level in the acoustical far field at a specific observer point. The resulting data is comparable to the results of common acoustic measurements. Concerning the scale disparity between the fluid dynamic pressure and acoustical

pressure and the limitation of computation resources often there are used hybrid approaches for computational aero acoustics. Hybrid computational aero acoustic approaches solve the fluid dynamics by e.g. unsteady RANS (Reynolds Averaged Navier Stokes) simulations on a fine mesh in a small domain and then transform the relevant parameters for computing the sound propagation on a coarse mesh representing the acoustical far field.

Further developments in computing methods and parallel communication software and growing resources in computing hardware especially in High Performance Computing (HPC) widen and improve the possibilities to simulate complex acoustic effects. A popular CFD tool is OpenFOAM (Open Field Operation and Manipulation). It is a free, open source software toolbox for Computational Fluid Dynamics (CFD) applications, based on [1] and originally produced by OpenCFD Ltd. It has a lot of various features to solve complex fluid flows including for example turbulences and chemical reactions up to solid dynamics and electromagnetic and multi physics applications. Almost every feature runs in parallel as standard up to 1000 cores at present and much more in nearer future [2].

There are different approaches in OpenFOAM for computational acoustics, especially for aero acoustics as mentioned in [3] and approaches based on Linear Euler Equations described in [3]-[5]. These approaches are hybrid approaches and have in common, that they use different meshes to compute the fundamental turbulent fluid flow and acoustic sources on one mesh and the propagation of fluctuating values on another mesh respectively. Nilsson [3] even uses different discretization methods, the finite volume method within the OpenFOAM framework to compute the turbulent fluid flow and acoustic sources and the finite element method to do the sound propagation into the acoustical far field. Stein [4] and Wang [5] do not compute the acoustic sources within the CFD-simulation in particular, they use the Stochastic Noise Generation Method to obtain the source terms and use the Linearized Euler Equations (LEE) to compute the sound propagation. Furthermore the acoustic investigations might be also done during the post processing of the CFD results explained by [6]. In this work the far field solution of the Curle's Acoustic Analogy is implemented in OpenFOAM. This allows the user to obtain the sound pressure level and its frequency spectrum at a specific observer point only. All mentioned approaches either has in common, that there is a transformation between CFD and CAA (Computational Aero Acoustics) mesh necessary or the acoustic parameter can be determined during post-processing at selective points only.

In this work, the presented approach for computational aero acoustics in OpenFOAM 2.1.1 is mainly based on Curle's Acoustic Analogy and takes the possibility and availability of high performance computing resources into account. Due to HPC resources, the shown method makes it possible to determine acoustic parameters of flow fields and provides the advantage to compute and visualize the fields of fluid dynamics, acoustic sources and the resulting wave propagation of the fluctuating values of the decomposed pressure (sound propagation) in the acoustical near field and on one mesh only.

## 2. Theory

## 2.1. Lighthill's Acoustic Analogy for Incompressible Fluids

The implementation of acoustic source terms and the corresponding wave propagation of the fluctuating pressure values within the computation domain according to Lighthill [7]-[9] is principally based on the continuity Equation (2.1)

$$\frac{\partial \rho}{\partial t} + \nabla \cdot \left(\rho u_i\right) = 0 \tag{2.1}$$

with its density  $\rho$  and the velocity  $u_i$  of the fluid. Lighthill's acoustics analogy is also on the momentum Equation (2.2)

$$\frac{\partial}{\partial t}(\rho u_i) + \nabla \cdot (\rho u_i u_j + P_{ij}) = 0$$
(2.2)

with

$$P_{ij} = p\delta_{ij} - \tau_{ij} \,. \tag{2.3}$$

In (2.3) the Tensor  $P_{ij} = p\delta_{ij} - \tau_{ij}$  describes the compressive stresses in which  $\tau_{ij}$  represents the viscous

stresses, p represents the pressure of the fluid and  $\delta_{ij}$  defines the Dirac function. According to [10] the density  $\rho$ , the pressure p and the velocity u are decomposed into constant and fluctuating parts. The fluctuating parts represent the acoustical values.

$$\rho' = \rho - \rho_0 \tag{2.4}$$

$$p' = p - p_0 \tag{2.5}$$

$$u' = u - u_0 \tag{2.6}$$

The term  $\rho v_i$ , representing the mass density flux in the continuity equation but the momentum density in the momentum equation. By taking the time derivative on the continuity Equation (2.1) and subtracting the divergence of the momentum Equation (2.2) as documented in [7] and eliminating the term  $\rho v_i$ , Lighthill's inhomogeneous wave Equation (2.7) is obtained

$$\frac{\partial^2 \rho'}{\partial t^2} - c_0^2 \cdot \rho' = \frac{\partial^2 T_{ij}}{\partial x_i \partial x_i}$$
(2.7)

if using the decomposed Quantities (2.4)-(2.6). The speed of sound is described by c and the Tensor  $T_{ij}$  can be written as

$$T_{ii} = \rho v_i v_j - P_{ii} + c_0^2 \delta_{ii} \rho'$$
(2.8)

including the decomposed fluid parameters. Finally the Tensor  $P_{ii}$  (2.3) results in (2.9)

$$T_{ij} = \rho v_i v_j - \tau_{ij} + \delta_{ij} \left( p' - c_0^2 \rho' \right)$$
(2.9)

and is called the Lighthill-Tensor.

For an incompressible  $(\rho = \text{const})$ , isentropic and Newtonian fluid  $(\tau = 0)$  at low Mach numbers and high Reynolds numbers assumptions and simplifications of equation (2.9) might be taken as proposed by Lighthill himself [7] and this yields to the incompressible approximation of the Lighthill-Tensor (2.10)

$$T_{ij} \approx \rho_0 v_i v_j \,. \tag{2.10}$$

Following the restrictions for the fluid the density corresponds approximately the density  $\rho_0$  of the incompressible fluid within the whole flow domain. As defined in [3] the acoustic sources induced by turbulences are implemented in OpenFOAM 2.1.1 shown in Listing 1, where *density* 0 can be defined by the user as a constant value.

### 2.2. Curle's Acoustic Analogy for Incompressible Fluids

Lighthill's acoustic analogy was mainly developed for free jet streams. No rigid objects or surfaces are allowed within the computation domain. Unfortunately a large amount of technical application cases need to take into account such surfaces. Curle's acoustic analogy takes rigid and stationary surfaces and objects within the computation domain into account. It is based on the extended Lighthill Equation [9] (2.11) and represents a special case of the Ffowcs-Williams and Hawkings equation [11].

$$\left(\frac{\partial^{2}}{\partial t^{2}}-c^{2}\Delta\right)\left\{\left(\rho-\rho_{0}\right)H\left(f\right)\right\}=\frac{\partial^{2}}{\partial x_{i}\partial x_{j}}\left\{T_{ij}H\left(f\right)\right\}+\frac{\partial}{\partial t}\left(\left\{\rho\left(v_{i}-u_{i}\right)+\rho_{0}u_{i}\right\}\frac{\partial y}{\partial x}\delta\left(f\right)\right)\right.\right.$$

$$\left.-\frac{\partial}{\partial x_{i}}\left(\left\{\rho v_{i}\left(v_{j}-u_{j}\right)+P_{ij}\right\}\frac{\partial f}{\partial x_{j}}\delta\left(f\right)\right),$$

$$(2.11)$$

The three terms on the right hand side of Equation (2.11) can be interpreted as

```
acoustic = density0*fvc::div(fvc::div(U*U));
```

Listing 1. Implementation of Lighthill's acoustic sources in OpenFOAM, according to [3].

- the volume distribution of quadrupoles  $\frac{\partial^2 T_{ij}}{\partial x_i \partial x_j}$  (cp Chapter 2.1) due to the turbulent flow,
- as surface distribution of monopoles  $\frac{\partial}{\partial t} (Q\delta(f))$  due to the kinematics of the body and
- as surface distribution of dipoles  $-\frac{\partial}{\partial x_i} (F_i \delta(f))$  due to the interaction of the flow with the body.

For a rigid object within the computation domain its surface can be described by the auxiliary function  $f(\mathbf{x},t)$ . This means for the Heaviside function  $H(f(\mathbf{x},t))$ 

$$H(f(\mathbf{x},t)) = \begin{cases} 1, & \text{for } \mathbf{x} \notin V; f(\mathbf{x},t) > 0, \\ 0, & \text{for } \mathbf{x} \in V; f(\mathbf{x},t) < 0. \end{cases}$$
(2.12)

and this yields to an expression which disappears within the volume of the object and becomes one inside the fluid region. As mentioned above this work focuses on the Curle's Acoustic Analogy, where the considered surfaces are stationary and terms containing velocity components obtain

$$u_i(x_i, t) = 0 (2.13)$$

$$u_n = u_i n_i = 0 \tag{2.14}$$

$$u_i = 0 \tag{2.15}$$

Additionally for non-porous or rigid control surfaces the following equation is valid:

$$\rho(v_i - u_i) = 0 \tag{3.16}$$

These assumptions eliminates the surface distribution of monopoles in the extended Lighthill Equation (2.11). The remaining dipole term  $P_{ij} \frac{\partial f}{\partial x}$  with

$$P_{ii} = p\delta_{ii} - \tau_{ii}$$
(2.17)

becomes to

$$p\frac{\partial f}{\partial x_i} = pn_i \tag{2.18}$$

if viscous stresses are neglected. p describes the local surface pressure and  $n_i$  stands for local unit outward normal to considered surface.

Finally the acoustic source terms of Curle's Acoustic Analogy are simplified to (2.19)

$$\frac{\partial^2 \rho_0 v_i v_j}{\partial x_i \partial x_j} - \frac{\partial}{\partial x_i} \left( p n_j \right) \tag{2.19}$$

which are implemented in OpenFOAM acoustic solver according Listing 2.

#### 2.3. Wave Propagation of Fluctuating Pressure Values

Concerning the decomposition of fluid parameters into mean and fluctuating values as described in chapter 2.1 and according the statements in linear acoustics [12] the pressure-density relation can be written as

$$p' = c_0^2 \rho' \tag{2.20}$$

```
Info<< "Calculating Curle Acoustic Source Field" << endl;
acousticSources = - fvc::div(pSurfaceSource) //dipole distribution
+ density0*fvc::div(fvc::div(U*U)); //quadrupole distribution
```

#### Listing 2. Acoustic source terms according Curle's Acoustic Analogy were implemented in OpenFOAM 2.1.1.

where the pressure fluctuations are described by p' and the density fluctuations are defined by  $\rho'$ . This allows writing the left hand side of a homogeneous wave equation as followed

$$\frac{1}{c_0^2} \frac{\partial^2 p'}{\partial t^2} - \Delta p' = 0 \tag{2.21}$$

The wave operator (2.21) with its second time derivative of the fluctuating pressure values is implemented in OpenFOAM as an additional header file shown in Listing 3 where the fluctuating pressure values are defined by the variable pa.

The header files for computation of acoustic sources and for sound pressure propagation respectively are included in the *pisoFoam*. *C*-file within the runtime-loop, but after the PSIO (Pressure-Implicit Split-Operator)-loop itself. This provides the computation of the additional acoustic fields during every time step of the *piso-Foam*-Solver and based on the latest corrected pressure and velocity fields including the computed turbulences of the chosen turbulence model.

The proposed "sound" pressure wave propagation is strongly dependent on the way the computed pressure is decomposed into mean and fluctuating parts. In the presented work the pressure is decomposed into the computed pressure subtracting by the ambient pressure of the initial fluid flow setup. This strongly results in a propagating pressure wave similar to hydrodynamic pressure waves.

Actually there are no specific boundary condition in the OpenFOAM distribution which can perform acoustic behaviors like non-reflecting or absorbing effects neither for incompressible nor for compressible flows. The boundary condition *advective* works roughly like a non-reflecting boundary condition for incompressible case set-ups. It is based on the OpenFOAM-class *mixed FvPatch Field* [13]-[16] defining outlet boundary conditions

$$\frac{\partial \phi}{\partial t} + \nabla \left( \phi U \right) = 0 \tag{2.22}$$

and its principle behavior is similar to boundary conditions for compressible fluid flow, which is often used for transonic or supersonic simulations. The *advective* or *waveTransmissive* boundary condition are applicable on patches defined as outlet only. For a lot of cases these might be insufficient. To overcome this limitation the in this work the computation domain boundary patches are set up as stated in [17]. According to their and Goldsteins [18] proposal the boundary value method is used for several simulation cases. Therefore in inviscid flows the RHS of Equation (2.7) might be set to zero on patches, if the flow velocity on that patches might be neglected.

In **Figure 1** the principal program flow of the novel implemented acoustic solver, named *acousticFoam* for incompressible transient simulations is shown. Before computing the acoustical sources in the *acousticSource.H* file it is decided due to the case and meshing set up which acoustic analogy has to be chosen for the computation run. Following the wave propagation of the fluctuating pressure values, representing the sound pressure waves within the fluid region are computed by *paEqn.H*.

Proving the presented principal concept of implementing a computational aero acoustic approach in Open-FOAM several simulations are done and will be presented in the following chapter.

### 2.4. Acoustic Test Case

For verifying the quality of a numerical solution the results might be compared with the results of the analytical solution of a specific problem, provided that the analytical solution exists. A typical benchmark test case for a novel implemented computational aero acoustic application is the two dimensional acoustic pulse propagation presented by [19]. The advantage of that case is the existing analytical solution obtained from the linearized Euler equations.

Listing 3. Computation of fluctuating pressure wave propagation in OpenFOAM 2.1.1 related to [12].

#### 2.4.1. Geometric Setting and Meshing

The two dimensional computation domain is a square as showed in **Figure 2**, where in the center of the domain an initial Gaussian velocity pulse is set up to initiate the wave propagation of the fluctuating pressure values. The domain extends in  $-55 \text{ m} \le x \le 55 \text{ m}$  and  $-55 \text{ m} \le y \le 55 \text{ m}$ .

Due to the geometric simplicity of the case, the computation domain is meshed by *blockMesh*, the meshing tool distributed by OpenFOAM. The mesh consists of 40,000 hexahedra elements. The grid spacing of the two dimensional structural mesh is  $\Delta x = \Delta y = 0.55$  m.

#### 2.4.2. Numerical Model

On the left hand side of the domain the boundary conditions are set as a velocity inlet, however there is no background flow  $(U_x = U_y = 0)$  implemented. The outlet is set on the right hand side of the region, whereby the upper and lower boundary conditions are defined as walls. At the initial time t = 0 an initial Gaussian velocity distribution (cp. Equation (2.23)) is imposed in the center of the domain. The perturbation consists of two pulses in x- and y-direction respectively.



Figure 1. Flow chart of OpenFOAM-Acoustic-Solver *acous*ticFoam for incompressible simulations.



Figure 2. Set up of acoustic test case.

$$U_{x} = 0.04 \, y e^{\left[-(\ln 2)\frac{(x-67)^{2}+y^{2}}{25}\right]},$$

$$U_{y} = 0.04 \left(x-67\right) e^{\left[-(\ln 2)\frac{(x-67)^{2}+y^{2}}{25}\right]}.$$
(2.23)

The two dimensional initial velocity distribution is shown in **Figure 3** where the white line marks a cross section which visualizes in **Figure 4** the dimensionless initial Gaussian velocity distribution in x- and y-direction. The described initial set up is chosen to compute the transport of the calculated pressure fluctuations based on the acoustic sources. The used application solver was *acousticFoam* to compute the acoustic sources and the corresponding wave propagation.

The Gaussian distribution for the initial values of the velocity field was set up at the domain center into x- and y-direction to obtain an almost homogeneous initial velocity distribution. If matching both initial fields and analyze and visualize the velocity field values along the cross section line, mentioned above, this results in **Figure 4**. Hence the peaks of  $U_x$  and  $U_y$  cannot be equal along this cross section line.

The described initial set up is chosen to compute the transport of the calculated pressure fluctuations based on the acoustic sources. The used application solver was *acousticFoam* to compute the acoustic sources and the corresponding wave propagation. In this work for all presented incompressible cases air is used as fluid with its kinematic viscosity  $v = 1.5787 \times 10^{-5} \text{ m}^2 \text{s}^{-1}$ . The *density* 0 is set to 1.184 kg·m<sup>-3</sup> at a temperature of 25°C. The speed of sound is declared as a constant with 346.3 m·s<sup>-1</sup>. The settings are done in an adapted *transport Proper ties*—file of a common OpenFOAM case structure.



Figure 3. Two dimensional initial velocity distribution in *x*- and *y*-direction including the cross section line for further investigations.



Figure 4. Initial Gaussian velocity distribution (dimensionless) along the cross section.

The Acoustic Test Case was set to laminar where all the turbulence parameters in OpenFOAM are switched off.

The boundary conditions for the acoustic fields, *acousticSources*, *pSurfaceSources* and *pa* are set each according to Table 1.

To simulate the transient *Acoustic Test Case* the *acousticFoam*-Solver based on *pisoFOAM*-Solver according to chapter 2 is used. The simulation time is set to 0.1 s with a time step of  $1.6 \times 10^{-4}$  s. The simulation run was done in parallel on 4 processors. The parallel execution time is about 1691 s.

Solving the generated linear equation systems the *PCG* (Preconditioned Conjugated Gradient)-Solver of OpenFOAM is used for pressure and acoustic fields and the *PBiCG* (Preconditioned Bi-conjugated Gradient)-Solver for asymmetric matrices like the velocity field or fields relevant for turbulence modelling as turbulent kinetic energy *k* or specific turbulence dissipation  $\omega$ . To improve the convergence of the solution the preconditioner DIC (Diagonal Incomplete-Cholesky) for symmetric and the DILU (Diagnoal Incomplete-LU) for asymmetric matrices are used. The solver *tolerance* was set to  $1 \times 10^{-6}$  and the solver relative tolerance *relTol* was set to 0.

To compute the wave propagation according chapter 2.3 the second time derivative of the sound pressure field has to be calculated numerically. In OpenFOAM for the second order of time derivative there is the *Euler* scheme available only.

#### 2.5. Application Case *pitzDaily*

#### 2.5.1. Geometric Settings and Meshing

The novel implementation of an acoustic solver in OpenFOAM 2.1.1 was tested by running the OpenFOAM distributed tutorial case *pitzDaily*. This case is a two dimensional set-up of a transient incompressible flow over a backward facing step which is shown in Figure 5 with the corresponding geometrical dimensions given in Table 2.



Figure 5. Set up of OpenFOAM-tutorial case pitzDaily.

#### Table 1. Settings for the boundary conditions of acoustic fields in Acoustic Test Case.

	Inlet	Outlet	Wall	Front and Back
Acoustic Sources	Acoustic Sources $\nabla \phi = 0$		Zero Gradient $\nabla \phi = 0$	Empty
pSurface Sources $Zero Gradient $ $\nabla \phi = 0$		Zero Gradient $\nabla \phi = 0$	Zero Gradient $\nabla \phi = 0$	Empty
ра	Fixed Value pa = 0	Fixed Value $pa = 0$	Zero Gradient $\nabla \phi = 0$	Empty
Table 2. Geometric dimension	s of OpenFOAM-tutorial	case pitzDaily.		
	Length L		310.6 mm	
	Length 1		20.6 mm	
	Height H		50.8 mm	
		25.4 mm		

To mesh the computation domain the OpenFOAM-meshing tool *blockMesh* was chosen. The computation mesh consists of about 12,225 hexahedra elements. This results in an element size of about 0.5 mm concerning the given dimensions in Table 2.

#### 2.5.2. Numerical Model

The physical properties of the fluid are set up as described before in chapter 2.4.2. The velocity u of the fluid flow is set to  $u_x = 20 \text{ ms}^{-1}$  in x-direction on the inlet, whereby the pressure p is set to p = 0 Pa on the outlet boundary condition. The step itself, the bottom and the top of the computation domain are defined as walls. The height h of the step defines the Reynolds number to Re = 32,000 according to the velocity of the fluid.

To calculate the turbulences the turbulence model kOmegaSST (k- $\omega$ -SST) of OpenFOAM is used with the initial values of the turbulent kinetic energy  $k = 1.5 \text{ m}^2 \text{s}^{-2}$ , the specific turbulence dissipation  $\omega = 447.2 \text{ s}^{-1}$  and the turbulent viscosity  $v_t = 0.00271 \text{ m}^2 \text{s}^{-1}$  according to the chosen fluid flow velocity. Used wall functions of the turbulence model are kqRWallFunction for turbulent kinetic energy, *nutUWallFunction* for turbulent viscosity and *omegaWalFunction* for specific dissipation.

The setup of the boundary conditions of the acoustic fields like *acousticSources*, *pSurfaceSources* and *pa* is identical to the settings of the *Acoustic Test Case* above.

The transient *pitzDaily*—case is computed by the developed application solver *acousticFoam* with the already mentioned solver settings for linear equation systems. The simulation time is set to 0.1 s with a time step of  $1 \times 10^{-6}$  s. The small geometric dimensions and the relative short simulation time make it possible to run this case in serial on one processor. The serial execution time is about 670 s.

#### 2.6. Application Case Quadratic Brace 2D

#### 2.6.1. Geometric Settings and Meshing

In the *quadratic brace 2D* simulation case as presented in Figure 6 transient fluid flow around a quadratic brace is simulated. The quadratic brace is positioned in the middle of the domain which is bounded by the inlet and outlet on the left and right hand side respectively and two walls at top and bottom of the domain. The solution of the initial pisoFoam-Simulation represents a virtually steady state solution of a von Kármán vortex sheet behind the obstacle. This solution is used as the initial condition for the aero acoustic simulation with *acousticFoam*.

The meshing was done with *blockMesh*. Concerning the dimensions of **Table 3** the mesh consists of 2.75 Miohexahedra elements with an element size of 0.85 mm.



Figure 6. Set up of test case quadratic brace 2 Daccording [20].

#### Table 3. Geometric dimensions of test case quadratic brace2D.

Length L	300 mm
Length 1	50 mm
Height H	60 mm
Width D	100 mm

#### 2.6.2. Numerical Model

In the *quadratic brace 2D* simulation case the velocity u of the fluid flow is set to  $u_x = 0.535 \text{ ms}^{-1}$  in x-direction on the inlet, whereby the pressure p is set to p = 0 Pa on the outlet boundary condition. The brace itself, the bottom and the top of the computation domain are defined as walls. Due to the inlet height H and the velocity of the fluid the case is considered as turbulent with the Reynolds number of Re = 19,000.

Turbulences are calculated by the turbulence model *kEpsilon* (k- $\varepsilon$ ) of OpenFOAM with the initial values of the turbulent kinetic energy  $k = 1.7 \times 10^{-4} \text{ m}^2 \text{s}^{-2}$ , the turbulence dissipation  $\varepsilon = 3.6 \times 10^{-5} \text{ m}^2 \text{s}^{-3}$  according to the chosen fluid flow velocity. Used wall functions of the turbulence model are *kqRWallFunction* for turbulent kinetic energy and *epsilonWalFunction* for dissipation.

In difference to the previous cases the boundary conditions for the acoustic field *pa* are set according to Table 4.

To simulate the transient *quadratic brace 2D*—case *acousticFoam* with the same solver settings for linear equation systems is used as in both other simulation cases before. The simulation time in this case is limited to 0.1 s with a time step of  $1 \times 10^{-6}$  s. The fine mesh granularity and the high time resolution make it necessary to run this case in parallel as well. To reduce the influence of the initial error in acoustic fields the solution of a steady state case is used as initial values for the transient simulation.

### 3. Results

#### **3.1. Acoustic Test Case**

The numerical solution of acousticFoam is compared with the analytical solution (3.1) presented in [19]. The two dimensional numerical results of the *Acoustic Test Case* computed by the novel developed *acousticFoam*-Solver are shown in Figure 7. The figure shows the distribution and the propagation of the fluctuating pressure values after to different time steps. Due to the superposed initial velocity distributions the shape of the distribution of fluctuating pressure values is conspicuous and looks like a doubled quadrupole distribution.

The analytical solution of pressure distribution according to (3.1) for a certain time step

$$p = \frac{1}{2\alpha_1} \int_{0}^{\infty} \frac{e^{-\xi^2}}{4\alpha_1} \cos(\xi t) J_0(\xi \eta) \xi d\xi$$
(3.1)

is compared with the numerical solution of acousticFoam after certain time step along the cross section line. The shape of the numerical solution fits to the analytical solution curve (Figure 8). There are differences



Figure 7. Two dimensional visualization of propagating pressure fluctuations after two different time steps. White line represents cross section for further investigations.

 Table 4. Settings of the boundary conditions for acoustic field pa in quadratic brace2D.

	Inlet	Outlet	Wall	Brace	Front and Back
	Advective	Advective	Fixed Value	Zero Gradient	_
pa	$\frac{\partial \phi}{\partial t} + \nabla \left( \phi U \right) = 0$	$\frac{\partial \phi}{\partial t} + \nabla \left( \phi U \right) = 0$	$\phi = 0$	$\phi = 0 \qquad \qquad \nabla \phi = 0$	Empty

between the numerical and analytical absolute values of the pressure values in the peaks due to the numerical errors of the used linear solvers.

To measure the accuracy of the applied numerical method the error between the simulated solution and the presented analytical solution is calculated. The local error (3.2) at a given time step is the absolute value of the difference between the exact analytical solution and the numerical solution, calculated as following

$$Local Error = \left| y_{exact} - y_{num} \right|$$
(3.2)

The Global Error (3.3) is calculated according to the Euclidean norm to

Global Error = 
$$\sqrt{\frac{\sum_{i=1}^{n} |y_{\text{exact}} - y_{\text{num}}|^2}{\sum_{i=1}^{n} (y_{\text{exact}})^2}}$$
 (3.3)

In the presented benchmark test case the global error between the numerical and the analytical solution is computed to 0.38. This global error corresponds to results presented by [21] for compressible two dimensional acoustical wave propagation.

#### 3.2. pitzDaily

The fluid dynamic results of the *pitzDaily* computation case are well known by OpenFOAM users as a common tutorial case in the OpenFOAM distribution. The first three pictures (a-c) of **Figure 9** shows the velocity, pressure and turbulent kinetic energy distribution in the computation domain respectively after 20 ms. **Figure 9(d)** visualize the distribution of the turbulence based acoustic sources travelling downstream towards the outlet boundary condition.

The results of transient simulation are a snapshot of the developing steady fluid flow over the backward facing step. The developing velocity profile moves downstream towards the outlet and the beginning of the vortex on the ground behind the step is captured in Figure 9(a) and Figure 9(c). The detached vortices next to the trailing edge of the step are the basis for the computed acoustic sources by the application solver acousticFoam. These acoustic source are travelling downstream with the fluid flow. Due to the wall boundary condition at the top of the computation domain there are additional vortices developing over the simulation time.

#### 3.3. Quadratic Brace 2D

The quadratic brace 2D-simulation case was run in parallel on 8 processors. For domain decomposition the *scotch* method was chosen. The computation domain was decomposed in 8 subdomains according to Figure 10.

The solution of the initial pisoFoam-Simulation according to [20] was used as the initial field for the transient simulation with *acousticFoam*. The vortex street behind the obstacle is visible in Figure 11 where the fluid dynamic results of *quadratic brace 2D* are shown.

In Figure 11(b) the stagnation point in front of the obstacle is very good visualized by the pressure distribution within the computation domain. In the other three items of Figure 11 the periodical flow separation is obvious. The detached vortices in the flow behind the quadratic brace are well resolved by the *kEpsilon* turbulence



Figure 8. Wave propagation of fluctuating pressure value after certain time steps; comparison of analytical vs. numerical solution along the cross section line.



**Figure 9.** Visualization of CFD and CAA results computed by acousticFoam for incompressible flow fields; (a) velocity in **x**-direction  $[m \cdot s^{-1}]$ ; (b) incompressible pressure distribution  $[m^2 \cdot s^{-2}]$ ; (c) turbulent kinetic energy  $[m^2 \cdot s^{-2}]$  and (d) acoustic sources  $[kg \cdot m^{-3} \cdot s^{-2}]$ .



Figure 10. Quadratic brace 2D domain decomposition for parallel run on 8 processors.

model of OpenFOAM and are represented by the results of the turbulent kinetic energy field and turbulent viscosity field.

In **Figure 12** the additionally computed acoustic fields by *acousticFoam*are shown. The acoustic sources according Curle's Acoustic Analogy are presented in a different scaling within the same time step to provide a better visualization of the acoustic sources travelling downstream through the computation domain.

The propagation of the fluctuation pressure values in Figure 12(c) do not start from the computed acoustic sources around the obstacle only. There are disturbances recognizable in the acoustic source field and the fluctuating pressure field which start travelling from the outlet patches upstream into the computation domain. This disturbances are caused by numerical errors of the outlet boundary condition which is not perfectly suitable for acoustic simulations.

For investigations of acoustic parameters like "sound pressure", "sound pressure level" or their frequency spectra a point located at x y (0.06 0) within the computation domain considered as a specific probe location. This probe location represents a microphone positioned at a distance of 1.5 x (Width D) behind the obstacle along the x-axis. At this probe location the values of the pressure fluctuations are written out every time step of the computation run. During the post processing the time signal of the pressure fluctuations are analyzed by using the GNU Octave library.

The time signal in Figure 13(a) represents the recorded values of the "microphone" at the probe location within the computation domain. The simulated time was set to 0.15 s. The values of the fluctuating pressure decrease with the time of simulation. The high values at the beginning of the simulation are caused by the influ-

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**Figure 11.** Initial field of **quadratic brace 2D**—test case according to [20]; (a) velocity in x-direction  $[m \cdot s^{-1}]$ ; (b) incompressible pressure distribution  $[m^2 \cdot s^{-2}]$ ; (c) turbulent kinetic energy  $[m^2 \cdot s^{-2}]$  and (d) turbulent viscosity  $[m^2 \cdot s^{-1}]$ .



Figure 12. Acoustic fields of quadratic brace 2D after 0.5 ms simulated time; (a), (b) acoustic sources  $[kg \cdot m^{-3} \cdot s^{-2}]$  and (c) pressure fluctuation values [Pa].



Figure 13. Acoustical results of **quadratic brace 2D** at specific probe location; (a) time signal of "sound pressure" (pressure fluctuations); (b) the time averaged frequency spectra and (c) the filtered "sound pressure level" over time.

ence of the numerical boundary conditions, which are not totally suitable for acoustic simulations. This effect is obvious in **Figure 12(c)** too. These disturbances at the beginning are smoothed over the simulation time. The original time signal is analysed by applying a Fourier Transformation on it and which results in the frequency spectra shown in **Figure 13(b)**. There are distinctive frequency peaks around 400 Hz, 510 Hz and 800 Hz. These multiple peaks are rather indicators for a tonal sound than for a random noise. The logarithmic measure of the fluctuating pressure values represents the "sound pressure level" relative to the reference value of 20  $\mu$ Pa. Ithas a mean level of about 70 dB which might be a realistic value for the simulated application.

## 4. Conclusions

The main target of the presented work was to realize acoustic simulations within the open source computational framework OpenFOAM. The Acoustic Analogies according to Lighthill and Curle were implemented in an application solver of OpenFOAM. These modified application solver, called *acousticFoam*, is developed to compute and solve incompressible fluid dynamic simulation cases regarding turbulence inducted noise. The solver also takes existing walls and objects in the computation domain into account. Using *acousticFoam*, acoustic sources due to turbulences can be computed and visualized. Based on this computed acoustic sources the propagation of fluctuating values can be also determined and visualized within the "acoustical" near field. The novel implemented method to compute acoustical fields has been verified and validated on the basis of common computational aero acoustical and computational fluid dynamic benchmark cases. The presented work also includes a parallelized computation case. In this simulation case the time signal on a specific measurement point, represented as a probe location within the computed fluid flow is recorded during simulation time. This time signal is used for further acoustic analysis such as frequency analysis or calculating the sound pressure level over time at this specific observer point.

The presented results clarify the principal applicability of the shown method for computing the sound sources

of incompressible turbulent flows. The estimation of sound propagation within OpenFOAM is also feasible. The correctness of the presented results are highly sensitive to the used linear solver, chosen mesh granularity and taken simulation time step. The main error concerning the propagation of the fluctuating pressure values occurs mainly because of the second order time derivative in the wave operator on the RHS of Equation (2.10). Up to now there are no boundary conditions concerning any special acoustical behavior like absorbing or non-reflective characteristics in the OpenFOAM distributions implemented yet. Despite to the numerical and methodical limitations similar to [5] OpenFOAM provides, regarding the presented results of the novel developed application solver, the principal ability for computational aero acoustic applications of external flow fields, especially for computing the turbulence based sound sources in the acoustical near field of an incompressible flow field. Due to the disparity of acoustical and fluid dynamic scales which enforces a small time step and a fine granularity of the mesh, the principal approach of implementing acoustic analogies have to take HPC resources into account. Growing and better disposal resources in High Performance Computing and novel HPC applications generate new potentials for computational aero acoustic applications.

Possible applications of the shown method might be the acoustical investigations of air intake systems for combustion engines, HVAC-systems for heating, ventilation and air condition of vehicles or aircrafts, or any other product or system which causes turbulence based acoustic sources. This investigations might be done in an early stage of development process. Hence the results might be used for the optimization of the investigated geometry concerning the aero acoustic emissions and fluid dynamic properties of technical parts or entire systems.

Further development works have to aim at the enhancement of the presented aero acoustic solver in Open-FOAM. One of the most important development steps might be detailed investigations on acoustically suitable boundary conditions with non-reflecting or absorbing characteristics in OpenFOAM. The implementation of the Ffowcs-Williams-Hawkings acoustic analogy will also enlarge the principal applicability of the novel application solver on more realistic simulation cases. Using a compressible application solver as a basis for an improved novel aero acoustic solver will improve it mainly regarding its wave propagation ability. The implementation of acoustic analogies in a compressible application solver of the OpenFOAM-framework will also emphasize the plausibility of the shown method.

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## **Symbols**

[-]	Auxiliary function
[-]	Cartesian Coordinates
[-]	Components in normal direction
[m/s]	Components of fluid velocity
$[kg/m^3]$	Density of fluid
$[kg/m^3]$	Density (mean value)
[-]	Dirac delta
[-]	Heavy-Side function
[-]	Tensor of frictional effects
[-]	Lighthill-Tensor
[-]	Normal vector
[Pa]	Pressure
[-]	Representation of acoustical Dipoles
[-]	Representation of acoustical Monopoles
[m/s]	Speed of sound
[s]	Time
[-]	Viscous stresses
	[-] [-] [m/s] [kg/m <sup>3</sup> ] [kg/m <sup>3</sup> ] [-] [-] [-] [-] [-] [-] [Pa] [-] [-] [m/s] [s] [-]