

The Optimum of a Quadratic Univariate Response Function Is Located at the Origin

Idorenyin Etukudo

Department of Mathematics & Statistics, Akwa Ibom State University, Ikot Akpaden, Nigeria

Email: idorenyinetukudo@aksu.edu.ng

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Abstract

This work has successfully shown that the optimum of a quadratic response function with zero coefficients except that of the quadratic term lies at the origin. This was achieved by using optimal designs technique for solving unconstrained optimization problems with quadratic surfaces. In just one move, the objective of the work, that is, $x_{\min} = 0$ was realized.

Keywords

Fibonacci Search Technique, Golden Section Search Technique, Optimal Designs, Response Surface, Unconstrained Optimization

1. Introduction

This paper seeks to show that given a quadratic univariate response function with zero coefficients except that of the quadratic term, the optimum lies at the origin. [1] and [2] stated that even though very few problems exist in real life where managers are concerned with taking decisions involving only one decision variable, this kind of study is justified since it forms the basis of simple extensions which plays a cardinal role to the development of a general multivariate algorithm (see [3]).

Traditional solution techniques for solving unconstrained optimization problems with single variable abound. These techniques require many iterations involving very tedious computations [4]. Some of the line search techniques in this group include Fibonacci and Golden Section Search techniques. These techniques simply identify the interval of uncertainty containing the optimum and seek to minimize this interval, without actually locating the exact optimum point and the computational efforts in achieving this are enormous. For instance, the procedure in Fibonacci Search technique follows a numerical sequence known as Fibonacci numbers as shown by [1].

As stated by [5] and [6], Golden Section Search technique is another efficient method of determining the interval of uncertainty where the desired optimum must lie. While [7] shows the superiority of the Golden Section technique over Fibonacci Search technique since a priori specification of the resolution factor as well as the number of iterations are needed before the later technique is used which are not necessary in the former, [8] and [9] posited and actually proved that the later technique is the best traditional technique of solving the problem under consideration.

However, [10] presented a new technique for obtaining an exact optimum of unconstrained optimization problems with univariate quadratic surfaces. This new technique was brought about from super convergent line series algorithm which uses the principles of optimal designs of experiment [11] [12] and as modified by [13] (see also [14] and [15]). The algorithmic procedure used in realizing our objective in this work is as given by [10].

2. The Optimum of a Quadratic Univariate Response Function with Zero Coefficients except That of the Quadratic Term Is Located at the Origin

This section seeks to prove that the optimum of a quadratic univariate response function with zero coefficients except that of the quadratic term is located at the origin.

Let the quadratic univariate response function, $f(x)$ having zero response parameters except that of the quadratic term be

$$f(x) = bx^2$$

We are required to show that $x_{\min}^* = 0$. This is done using the algorithm as given by [10].

Initialization: Select N support points such that $3r \leq N \leq 4r$ or $6 \leq N \leq 8$ where $r = 2$ is the number of partitioned groups and by choosing N arbitrarily, make an initial design matrix

$$X = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_N \end{bmatrix}$$

Step 1: Let the optimal starting point computed from X be x_1^* .

Step 2: Partitioning X into $r = 2$ groups to obtain the design matrices, X_i , $i = 1, 2$ as well as the information matrices $M_i = X_i^T X_i$ and their inverses, M_i^{-1} .

Step 3: Obtain the following:

1) The matrices of the interaction effect of the univariate for the groups

$$X_{1I} = \begin{bmatrix} x_{11}^2 \\ x_{12}^2 \\ \vdots \\ x_{1k}^2 \end{bmatrix} \quad \text{and} \quad X_{2I} = \begin{bmatrix} x_{2(k+1)}^2 \\ x_{2(k+2)}^2 \\ \vdots \\ x_{2N}^2 \end{bmatrix} \quad \text{where} \quad k = \frac{N}{2}.$$

2) Interaction vector of the response parameter,

$$g = [b]$$

3) Interaction vectors for the groups,

$$I_i = M_i^{-1} X_i^T X_{i1} g$$

4) Matrices of mean square error for the groups

$$\bar{M}_i = M_i^{-1} + I_i I_i^T = \begin{bmatrix} \bar{v}_{i11} & \bar{v}_{i21} \\ \bar{v}_{i12} & \bar{v}_{i22} \end{bmatrix}$$

5) Matrices of coefficient of convex combinations of the matrices of mean square error

$$H_i = \text{diag} \left\{ \frac{\bar{v}_{i11}}{\Sigma \bar{v}_{i11}}, \frac{\bar{v}_{i22}}{\Sigma \bar{v}_{i22}} \right\} = \text{diag} \{h_{i1}, h_{i2}\}$$

and by normalizing H_i such that $\Sigma H_i^* H_i^{*T} = I$, we have

$$H_i^* = \text{diag} \left\{ \frac{h_{i1}}{\sqrt{\Sigma h_{i1}^2}}, \frac{h_{i2}}{\sqrt{\Sigma h_{i2}^2}} \right\}$$

6) The average information matrix

$$M(\xi_N) = \Sigma H_i^* M_i H_i^{*T} = \begin{bmatrix} \bar{m}_{11} & \bar{m}_{12} \\ \bar{m}_{21} & \bar{m}_{22} \end{bmatrix}$$

Step 4: Obtain the response vector

$$z = \begin{bmatrix} z_0 \\ z_1 \end{bmatrix}$$

where $z_0 = f(\bar{m}_{21})$ and $z_1 = f(\bar{m}_{22})$ and hence, the direction vector

$$d = \begin{bmatrix} d_0 \\ d_1 \end{bmatrix} = M^{-1}(\xi_N) z$$

which gives $d^* = d_1$.

Step 5: We now make a move to the point

$$x_2^* = x_1^* - \rho_1 d_1$$

where ρ_1 is the step length. The value of the response function at this point is

$$f(x_2^*) = b(x_1^* - \rho_1 d_1)^2 = b[x_1^{*2} - 2x_1^* \rho_1 d_1 + \rho_1^2 d_1^2]$$

$$\frac{df(x_2^*)}{d\rho_1} = -2bx_1^* d_1 + 2b\rho_1 d_1^2 = 0$$

which gives

$$\rho_1 = \frac{x_1^*}{d_1}$$

and hence

$$x_2^* = x_1^* - \frac{x_1^*}{d_1} (d_1) = 0$$

Step 6: Since the true value of x_1^* in $|f(x_2^*) - f(x_1^*)| = |0 - bx_1^{*2}| = bx_1^{*2}$ is unknown, we assume that $bx_1^{*2} > \varepsilon$ and hence, we make a second move as follows:

$$x_3^* = x_2^* - \rho_2 d_2 = 0 - \rho_2 d_2 = -\rho_2 d_2$$

and

$$\begin{aligned} f(x_3^*) &= b\rho_2^2 d_2^2 \\ \frac{df(x_3^*)}{d\rho_2} &= 2b\rho_2 d_2^2 = 0 \end{aligned}$$

But b and d_2 cannot be zero, which means that $\rho_2 = 0$. Since $\rho_2 = 0$, there was no need for the second move showing that the optimal solution was obtained at the first move.

Therefore,

$$x_2^* = x_{\min} = 0 \text{ and } f(x_{\min}) = 0$$

3. Numerical Illustration

Consider the quadratic univariate response function,

$$f(x) = 4x^2$$

We are required to show that $x_{\min}^* = 0$. This is done as follows:

Initialization: Select N support points such that $6 \leq N \leq 8$ and by choosing $N = 6$, we make an initial design matrix

$$X = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \\ 1 & 4 \\ 1 & 5 \\ 1 & 6 \end{bmatrix}$$

Step 1: Compute the optimal starting point,

$$x_1^* = \sum_{m=1}^6 u_m^* x_m^T, \quad u_m^* > 0$$

$$\sum_{m=1}^6 u_m^* = 1$$

$$u_m^* = \frac{a_m^{-1}}{\sum a_m^{-1}}, \quad m = 1, 2, \dots, 6$$

$$a_m = x_m x_m^T, \quad m = 1, 2, \dots, 6$$

$$a_1 = [1 \ 1] \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 2, \quad a_1^{-1} = 0.5, \quad a_2 = [1 \ 2] \begin{bmatrix} 1 \\ 2 \end{bmatrix} = 5, \quad a_2^{-1} = 0.2$$

$$a_3 = [1 \ 3] \begin{bmatrix} 1 \\ 3 \end{bmatrix} = 10, \quad a_3^{-1} = 0.1, \quad a_4 = [1 \ 4] \begin{bmatrix} 1 \\ 4 \end{bmatrix} = 17, \quad a_4^{-1} = 0.0588$$

$$a_5 = [1 \ 5] \begin{bmatrix} 1 \\ 5 \end{bmatrix} = 26, a_5^{-1} = 0.0385, \quad a_6 = [1 \ 6] \begin{bmatrix} 1 \\ 6 \end{bmatrix} = 37, a_6^{-1} = 0.027$$

$$\sum_{m=1}^6 a_m^{-1} = 0.9243$$

Since

$$u_m^* = \frac{a_m^{-1}}{\sum a_m^{-1}}, m = 1, 2, \dots, 6$$

then

$$u_1^* = \frac{0.5}{0.9243} = 0.5409, \quad u_2^* = \frac{0.2}{0.9243} = 0.2164, \quad u_3^* = \frac{0.1}{0.9243} = 0.1082,$$

$$u_4^* = \frac{0.0588}{0.9243} = 0.0636, \quad u_5^* = \frac{0.0385}{0.9243} = 0.0417, \quad u_6^* = \frac{0.027}{0.9243} = 0.0292$$

Hence, the optimal starting point is

$$\begin{aligned} \mathbf{x}_1^* &= \sum_{m=1}^6 u_m^* \mathbf{x}_m^T = 0.5409 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + 0.2164 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 0.1082 \begin{bmatrix} 1 \\ 3 \end{bmatrix} \\ &\quad + 0.0636 \begin{bmatrix} 1 \\ 4 \end{bmatrix} + 0.0417 \begin{bmatrix} 1 \\ 5 \end{bmatrix} + 0.0292 \begin{bmatrix} 1 \\ 6 \end{bmatrix} \\ &= \begin{bmatrix} 1.0000 \\ 1.9364 \end{bmatrix} \end{aligned}$$

That is,

$$\mathbf{x}_1^* = 1.9364$$

Step 2: By partitioning X into 2 we obtain the design matrices

$$X_1 = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \quad \text{and} \quad X_2 = \begin{bmatrix} 1 & 4 \\ 1 & 5 \\ 1 & 6 \end{bmatrix}$$

The respective information matrices are

$$M_1 = X_1^T X_1 = \begin{bmatrix} 3 & 6 \\ 6 & 14 \end{bmatrix} \quad \text{and} \quad M_2 = X_2^T X_2 = \begin{bmatrix} 3 & 15 \\ 15 & 77 \end{bmatrix}$$

and their inverses are

$$M_1^{-1} = \begin{bmatrix} 2.3333 & -1 \\ -1 & 0.5 \end{bmatrix} \quad \text{and} \quad M_2^{-1} = \begin{bmatrix} 12.8333 & -2.5 \\ -2.5 & 0.5 \end{bmatrix}$$

Step 3: Obtain the following:

1) The matrices of the interaction effect for the groups

$$X_{1I} = \begin{bmatrix} 1 \\ 4 \\ 9 \end{bmatrix} \quad \text{and} \quad X_{2I} = \begin{bmatrix} 16 \\ 25 \\ 36 \end{bmatrix}$$

2) Interaction vector of the response parameter,

$$\mathbf{g} = [4]$$

3) Interaction vectors for the groups,

$$I_1 = \begin{bmatrix} -13.3333 \\ 16.0000 \end{bmatrix}$$

$$I_2 = \begin{bmatrix} -97.3333 \\ 40.0000 \end{bmatrix}$$

4) Matrices of mean square error for the groups

$$\bar{M}_1 = \begin{bmatrix} 180.1111 & -214.3333 \\ -214.3333 & 256.5000 \end{bmatrix}$$

$$\bar{M}_2 = \begin{bmatrix} 9486.6 & -3895.8 \\ -3895.8 & 1600.5 \end{bmatrix}$$

5) Matrices of coefficient of convex combinations of the matrices of mean square error

$$H_1 = \text{diag} \left\{ \frac{180.1111}{180.1111 + 9486.6}, \frac{256.5}{256.5 + 1600.5} \right\}$$

$$= \text{diag} \{0.0186, 0.1381\}$$

$$H_2 = I - H_1 = \text{diag} \{0.9814, 0.8619\}$$

and by normalization, we have

$$H_1^* = \text{diag} \left\{ \frac{0.0186}{\sqrt{0.0186^2 + 0.9814^2}}, \frac{0.1381}{\sqrt{0.1381^2 + 0.8619^2}} \right\}$$

$$= \text{diag} \{0.0189, 0.1582\}$$

$$H_2^* = \text{diag} \left\{ \frac{0.9814}{\sqrt{0.0186^2 + 0.9814^2}}, \frac{0.8619}{\sqrt{0.1381^2 + 0.8619^2}} \right\}$$

$$= \text{diag} \{0.9998, 0.9874\}$$

6) The average information matrix

$$M(\xi_N) = \begin{bmatrix} 2.9999 & 14.8260 \\ 14.8260 & 75.4222 \end{bmatrix}$$

Step 4: Obtain the response vector

$$z = \begin{bmatrix} f(14.8260) \\ f(75.4222) \end{bmatrix} = \begin{bmatrix} 879.2411 \\ 22754.0330 \end{bmatrix}$$

and hence, the direction vector

$$d = \begin{bmatrix} -42039 \\ 8565 \end{bmatrix}$$

which gives $d^* = 8565$.

Step 5: We now make a move to the point

$$x_2^* = x_1^* - \rho_1 d^*$$

where ρ_1 is the step length. The value of the response function at this point is

$$f(x_2^*) = b(x_1^* - \rho_1 d^*)^2 = b[x_1^{*2} - 2x_1^* \rho_1 d^* + \rho_1^2 d^{*2}]$$

$$\frac{df(\mathbf{x}_2^*)}{d\rho_1} = -2bx_1^*d^* + 2b\rho_1d^{*2} = 0$$

which gives

$$\rho_1 = \frac{x_1^*}{d^*} = 0.0002260828$$

since $d^* = 8565$ and $x_1^* = 1.9364$.

Hence

$$x_2^* = x_1^* - \rho_1 d^* = 1.9364 - 0.0002260828(8565) \cong 0$$

Step 6: Since $|f(\mathbf{x}_2^*) - f(\mathbf{x}_1^*)| = |0 - 14.9986| = 14.9986 > \varepsilon = 0.0001$ we make a second move as follows:

$$x_3^* = x_2^* - 8565\rho_2 = 0 - 8565\rho_2 = -8565\rho_2$$

and

$$f(\mathbf{x}_3^*) = 293436900\rho_2^2$$

$$\frac{df(\mathbf{x}_3^*)}{d\rho_2} = 586873800\rho_2 = 0$$

Which gives $\rho_2 = 0$. Since $\rho_2 = 0$, there was no need for the second move showing that the optimal solution was obtained at the first move.

Therefore,

$$x_2^* = x_{\min} = 0 \text{ and } f(x_{\min}) = 0$$

4. Conclusion

We set out to show in this work that the optimum of a quadratic univariate response function with zero coefficients except that of the quadratic term is located at the origin. By using optimal designs technique for solving unconstrained optimization problems with univariate quadratic surfaces, this primary objective has been successfully achieved. In the course of the proof, we saw that the optimum, $x_2^* = x_{\min} = 0$ was obtained in just one move and $f(x_{\min}) = 0$.

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