



Special Issue on Popular Culture

Call for Papers

Popular culture or pop culture is the entirety of ideas, perspectives, attitudes, images, and other phenomena that are within the mainstream of a given culture, especially Western culture of the early to mid 20th century and the emerging global mainstream of the late 20th and early 21st century. Heavily influenced by mass media, this collection of ideas permeates the everyday lives of the society. The most common pop culture categories are: entertainment (movies, music, TV), sports, news (as in people/places in news), politics, fashion/clothes, technology, and slang.

In this special issue, we intend to invite front-line researchers and authors to submit original research and review articles on exploring **Popular Culture**. Potential topics include, but are not limited to:

- Film, music, television, sports, literature, anime
- Comics/cartoons/graphic novels
- Celebrity culture
- Cultural translation
- Shanzhai culture
- Consumer culture
- Spectacle and performance
- Fashion
- Cosplay culture
- Internet/mobile technologies/virtual border crossings
- Tourism and the tourist imaginary
- Food culture
- Communication networks
- Martial arts culture
- Cinema systems and cultural interaction

Authors should read over the journal's [For Authors](#) carefully before submission. Prospective authors should submit an electronic copy of their complete manuscript through the journal's [Paper Submission System](#).

Please kindly specify the “**Special Issue**” under your manuscript title. The research field “**Special Issue - Popular Culture**” should be selected during your submission.



Special Issue Timetable:

Submission Deadline	October 12th, 2016
Publication Date	December 2016

Guest Editor:

For further questions or inquiries, please contact Editorial Assistant at aa@scirp.org.