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Exit Probability and First Passage Time of a Lazy Pearson Walker: Scaling Behaviour

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Abstract

The motion of a lazy Pearson walker is studied with different probability (p) of jump in two and three dimensions. The probability of exit (P_e) from a zone of radius r_e is studied as a function of r_e with different values of jump probability p_e . The exit probability P_e is found to scale as $P_e p^\alpha = F\left(r_e p^\beta\right)$, which is obtained by method of data collapse. The first passage time (t_1) i.e., the time required for first exit from a zone is studied. The probability distribution $(P(t_1))$ of first passage time was studied for different values of jump probability (p). The probability distribution of first passage time was found to scale as $P(t_1)p^\gamma = G\left(t_1p^\delta\right)$. Where, F and G are two scaling functions and G, G, G, and G are some exponents. In both the dimensions, it is found that, G and G are two scaling functions and G, G, G, and G are some exponents. In both the dimensions, it is found that, G and G are two scaling functions are G.

Keywords

Pearson Walker, Lazy Random Walk, Exit Probability, First Passage Time, Scaling

1. Introduction

The random walk is a problem, studied widely in mathematics, statistics and physics to analyze various natural phenomena. As an example, in statistical physics, process of polymerization [1] [2], diffusion [3] of microparticles etc. are some classic phenomena, which have drawn much attention of the researcher in last few decades. The basic mechanism of such phenomena is explained by random walk [4] in various forms. Different kinds of random walks are studied on the lattice in different dimensions by computer simulation. A few of them may be mentioned here. The absorbing phase transition in a conserved lattice gas with random neighbour particle hop-

ping is studied [5]. Quenched averages for self avoiding walks on random lattices [6], asymptotic shape of the region visited by an Eulerian walker [7], linear and branched avalanches are studied in self avoiding random walks [8]. Effect of quenching is studied in quantum random walk [9]. The drift and the trapping in biased diffusion on disordered lattices are also studied [10].

Recently, some more interesting results on random walk are reported. The average number of distinct sites is visited by a random walker on the random graph [11]. Statistics of first passage time of the Browian motion conditioned by maximum value of the area [12] is studied recently. It may be mentioned here that the first passage time in complex scale invariant media was studied very recently [13]. The theory of mean first passage time for jump processes is developed [14] and verified by applying in Levy flights and fractional Brownian motion. The statistics of the gap and time interval between the highest positions of a Markovian one dimensional random walker [15], the universal statistics of longest lasting records random walks and Levy flights are also studied [16] recently.

In real life, the random walk problem has been generalized in continuum. The exact solution of a Brownian inchworm model and self-propulsion was also studied [17]. Theory of continuum random walks and application in chemotaxis was developed [18]. Random walks in continuum were also studied for diffusion and reaction in catalyst [19].

The Pearson walk [20] is a variant of random walk which shows many interesting results. This is defined as the walker that may choose any direction randomly, instead of taking specified direction in lattices. This Pearson random walk was studied [21] [22] with shrinking step size. Very recently, the Pearson walk [20] is studied with uniformly distributed random size of flight [23]. The statistics of a tired Pearson walker was also studied recently [24] to analyze the exit probability and first passage time [25].

In the literature of mathematics [26] [27], the lazy random walk is defined as the walker having 50% chance to move from any site and studied extensively on the lattice. The lazy random walk is not merely a pedagogical concept. It is already used to study the superpixel segmentation [28]. What will happen if a Pearson walker becomes lazy where it's moves are probabilistic? In this article, the motion of a lazy Pearson walker is studied by computer simulation and the numerical results are reported. In the next section (Section 2), the model of lazy Pearson walker is described and the numerical results are given. The paper ends with a summary in Section 3.

2. Model and Results

The lazy random walk [26] [27] is usually described on the lattice where the walker has 50% chance to move from any given site. In this paper, the lazy Pearson random walk is described with various values of probability (p) of jump from the present position, instead of p = 1/2 as defined on the lattice. In two dimension, a lazy Pearson walker starts its journey from the origin and jumps (unit distance) with probability p in any direction θ chosen randomly (unformly distributed) between 0 and 2π . In two dimensions, the rule of the jump of the lazy Pearson walker may be expressed by following Markovian evolution:

$$x(t+1) = x(t) + \cos \theta$$
$$y(t+1) = y(t) + \sin \theta$$

The exit probability (P_e) of a lazy walker is defined as the probability of exit (first time) of a walker from a circular/spherical (in 2D/3D respectively) zone specified by its radius r_e , in a given time of observation N_t . This probability is calculated here over N_s number of different random samples.

Figure 1(a) shows such a plot of exit probability (P_e) as a function of radius (r_e) of exit zone for different values of probability (p) of jump of a lazy Pearson walker in two dimensions. For a given value of p, the exit probability (P_e) decreases as the radius (r_e) of exit zone increases, in a given time of observation ($N_t = 10^4$ here). As the probability of jump (p) decreases, the exit probability (P_e) falls in a faster rate as r_e increases. A careful inspection shows that for a fixed value of p, the P_e is almost constant upto a certain value of r_e and then decreases monotonically. Further, it may be noted that for a given value of r_e , the exit probability P_e decreases as p decreases. These observation promted to assume a scaling like $P_e p^\alpha = F\left(r_e p^\beta\right)$, where α , β are some numbers and F is a function. The curves represented by the different symbols (different values of p) in Figure 1(a) falls in a single curve (shown in Figure 1(b)) if one choose, $\alpha = 0$ and $\beta = -1/2$. It may be mentioned here that the statistics is based on $N_s = 5 \times 10^5$ number of different random samples in two dimensions.

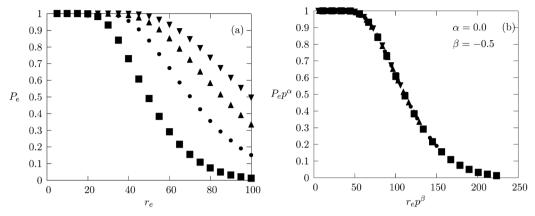


Figure 1. The exit probability (P_e) versus exit radius (r_e) (a) and its scaling (b). Different symbol correspond to different values of jump probability (p) in two dimensions. p = 0.2 (\blacksquare), p = 0.4 (\bullet), p = 0.6 (\blacktriangle) and p = 0.8 (\blacktriangledown). Here, $N_s = 5 \times 10^5$ and $N_t = 10^4$.

The time required by a lazy walker to exit first from the specified zone, is called first passage time (t_1) . The probability distribution $(P(t_1))$ of the first passage time is studied for various values of probability (p) of jump of a lazy walker. Figure 2(a) shows the probability distribution of first passage time for different values of p. It is an unimodal function. Here, it may be noted that as p increases, the mode of the distribution shifts towards the lower values of t_1 and the distribution gets sharper and sharper. Here also, one may think of a scaling behaviour of $P(t_1)$ as: $P(t_1)p^{\gamma} = G(t_1p^{\delta})$. Using $\gamma = -1$ and $\delta = 1$ the data for various values of p collapse supporting the proposed scaling behavior. This is shown in Figure 2(b). It may be mentioned here that this scaling behaviour is independent of the choice of r_p .

Lazy Pearson walk in three dimensions is also studied. Here, the dynamical equations (or the algorithm of movement) may be expressed as:

$$x(t+1) = x(t) + \sin \theta \cos \phi$$
$$y(t+1) = y(t) + \sin \theta \sin \phi$$
$$z(t+1) = z(t) + \cos \theta$$

Here, θ is chosen randomly (uniformly distributed) between 0 and π . ϕ is chosen randomly (uniformly distributed) between 0 and 2π . In this case, the exit probability (P_e) is studied as a function of the radius (P_e) of the spherical zone for different values of probability (P_e) of jump of a lazy walker. In three dimensions, the time of observation is $N_t = 10^5$ and the statistics is based on $N_s = 10^5$ number of different random samples. This is shown in **Figure 3(a)**. The behavious are quite similar to that observed in two dimensions (shown in **Figure 1(a)**). Here also, one may think of a scaling behaviour like: $P_e p^\alpha = F\left(P_e p^\beta\right)$. By choosing $P_e = 0$ and $P_e = 0$ a fair data collapse is obtained which supports the assumed scaling behaviour. This is shown in **Figure 3(b)**.

The probability distribution $(P(t_1))$ of first passage time (t_1) of a lazy Pearson walker is also studied in three dimensions for different values of probability (p) of jump and shown in **Figure 4(a)**. The variations are quite similar to that observed in two dimensional lazy walker. A scaling like, $P(t_1)p^{\gamma} = G(t_1p^{\delta})$, is proposed here. Choosing $\gamma = -1$ and $\delta = 1$, this scaling behaviour of the probability distribution of first passage time was established numerically by the method of data collapse. This is shown in **Figure 4(b)**. Here also, it is observed that this scaling behaviour is independent of the choice of r_e .

3. Summary

In this paper, the motion of a lazy Pearson walker is studied with different probability (p) of jump in two and three dimensions, by computer simulation. The exit probability and the probability distribution of first passage time are studied. The probability of exit (P_e) from a zone of radius r_e , is studied as a function of r_e with

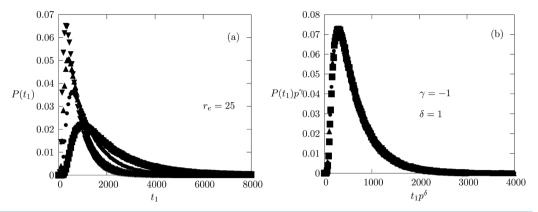


Figure 2. The distribution (a) of first passage time (t_1) and its scaling (b). Different symbol correspond to different values of jump probability (p) in two dimensions. p = 0.3 (\blacksquare), p = 0.5 (\bullet), p = 0.7 (\blacktriangle) and p = 0.9 (\blacktriangledown). Here, $N_x = 5 \times 10^5$, $N_t = 10^4$ and $N_t = 25$.

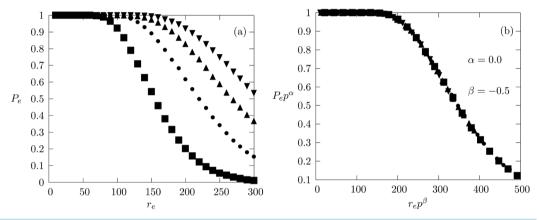


Figure 3. The exit probability (P_e) versus exit radius (r_e) (a) and its scaling (b). Different symbol correspond to different values of jump probability (p) in three dimensions. p = 0.2 (\blacksquare), p = 0.4 (\bullet), p = 0.6 (\blacktriangle) and p = 0.8 (\blacktriangledown). Here, $N_s = 10^5$ and $N_t = 10^5$.

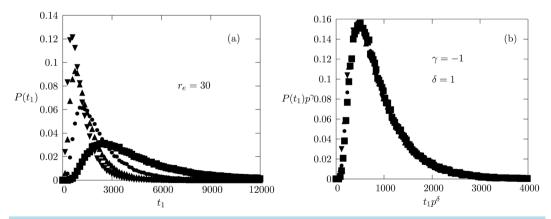


Figure 4. The distribution (a) of first passage time (t_1) and its scaling (b). Different symbol correspond to different values of jump probability (p) in three dimensions. p = 0.2 (\blacksquare), p = 0.4 (\bullet), p = 0.6 (\blacktriangle) and p = 0.8 (\blacktriangledown). Here, $N_s = 10^5$, $N_t = 10^5$ and $r_e = 30$.

different values of jump probability p. Here, p can take any value between 0 and 1, unlike the case of conventional lazy walker. For a given value of p, the exit probability was found to fall as r_e grows. The exit probability P_e is found to scale as $P_e p^\alpha = F(r_e p^\beta)$, which is obtained by method of data collapse.

The first passage time (t_1) *i.e.*, the time required for first exit from a zone is studied. The probability distribution $(P(t_1))$ of first passage time was studied for different values of jump probability (p). The probability distribution of first passage time, is a nonmonotonic unimodal function. The mode serves the role of the scale of time of exit from the zone of radius r_e . This time scale decreases as the probability p (of jump) increase, which is quite natural. The probability distribution of first passage time was found to scale as $P(t_1) p^{\gamma} = G(t_1 p^{\delta})$. Where, F and G are two scaling functions and G, G, G, G, and G are some exponents. In both the dimensions, it is found that, G = 0, G = -1/2, G = -1 and G = 1. Interestingly, it is observed that this scaling behaviour (and the exponents also) is independent of the choice of F G.

Acknowledgements

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