

A New 3D Surface Profile Measuring System Based on the Telescope and Webcam

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Abstract

We propose a simple telescope with three-dimensional image capability for surface profile measurements. Our method based on the algorithm of reflectivity-height transformation is applied to a traditional commercial telescope with a webcam for determining the third dimension of the test object. It is also useful for thickness, deformation, and surface profile measurements.

Keywords

Telescope, Three-Dimensional Measurement, Reflectivity, CCD, Webcam, Surface Profile

1. Introduction

In recent decades, telescopes have not undergone any major variations in their structures or applications. A picture from a telescope can be taken by a camera. We can take a picture in two-dimensional (2D) but not in threedimensional (3D) format. In this paper, we propose a new telescope that has the ability to show and plot a 3D image for long distance surface profile measurements. The method is based on the reflectivity-height transformation, including the internal reflection effect [1] of a prism and the principles of the first-order optics. The difference of intensity or reflectance is proportional to the object distance and the deviation angle of the light. We have previously proposed 3D profilometers for both the transmission [2] and reflection [3] types, but they were applied for measuring smooth surface profiles of small areas or for use with a microscope. The method had been demonstrated and used in biological measurements [4]. The main structure of our 3D telescope combines a commercial telescope with a webcam and a parallelogram prism. These components are inexpensive and can be easily acquired. The experimental results of several coins have shown that the error percentage of thickness can be less than 4% for a telescope with a magnification of $25 \times$ and a measuring distance of 10 m. It will be applicable for remote measurements in the future.

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2. Method: Reflectivity-Height Transformation

When a parallelogram prism made of BK7 with the base angle of 45° is used to be an angular sensor to sense the angle deviation of the object light, the light passing through it with twice internal reflections. n_1 and n_2 are the indices of refraction of the prism and air respectively. Assume that $n_2 = 1.000$ and $n_1 = 1.517$ (the average wavelength $\lambda = 550$ nm), and the range of external incident angle $\theta = 0^{\circ} - 10^{\circ}$. The simulation results of the reflectivities of the *s*- and *p*-polarized lights are shown in Figure 1(a), where R_{s2} and R_{p2} are represented the reflectivities of twice internal reflection of the *s*- and *p*-polarized lights, respectively. Apparently, the change in the reflectivity of the *p*-polarized light (dotted line) close to the critical angle is more sensitive than that of the *s*-polarized light (solid line) close to the critical angel.

Regarding objects with a large change in height, we can prefer to select the *s*-polarized light as the light source because of its larger angle measurement range. Convert the practical measured curve into coordinates, where the x-coordinate is converted to R_{s2} , y-coordinate is converted to θ , and convert the angle θ to be the function of R_{s2} , as shown in Figure 1(b).

From Figure 1(a), the change of θ will result in the change of R_{s2} ; on the contrary, we can derive the change of θ from the change of R_{s2} , as shown in Figure 1(b). As a result, we receive the images from the webcam to record the light intensities of the incident angles close to the critical angle and the total reflection (TIR) respectively, and then use Matlab software to overlap the two images and calculate the reflectivity R_{s2} . When the interval of the two points of the object is Δx , the reflection lights are projected into the parallelogram prism and then passed via a telescope to form the image on the webcam; the interval of the two points of the optical magnifying power. As shown in Figure 2, the two points have different heights, and the tilt angle is α ; thus, the difference in the reflection angles of the two points is 2α ; if α is very small, the height difference between the two points can be expressed as:

$$\Delta h = \tan \alpha \Delta x \approx \alpha \Delta x , \qquad (1)$$

If we can acquire the reflectivity difference R_{s2} of the two points after imaging and calculate $\Delta \theta$ via the function shown in **Figure 1(b)**, we can derive α via the optical magnifying power *MP*.

As $\Delta x = \Delta X/MP$ and $\alpha = MP\Delta\theta/2$, we can substitute them into Equation (1). The height difference can be rewritten as

$$\Delta h = \frac{\Delta \theta}{2} \Delta X = K \Delta \theta , \qquad (2)$$

where $K = \Delta X/2$ is a constant and if the tilt angle α is very small, *i.e.* $\Delta \theta \rightarrow 0$, then $\Delta \theta$ can be written as $d\theta$, we can integrate them into the Equation (2), thus the surface height could be given as

$$h = \int K \mathrm{d}\theta = K \theta + h_0, \tag{3}$$

where h_0 is the initial height.

3. Experimental Results

The system structure of the experiment is shown in **Figure 3**, and the object to be tested (1) is placed right in front of the telescope. The light source used in the experiment is a fluorescent lamp (2) (the average wavelength = 550 nm). When the object is placed far away from the system, it can be considered a parallel light, which will pass through device (3) (Polarizer). The transmission axis of the polarizer should be adjusted to 90 degrees to make sure that all received lights are the *s*-polarized lights. Afterward, the beam passes through device (4) (filter plate) and only green lights with specific wavelengths can pass through device (4). Next, device (5) (parallelogram prism) is rotated by device (6) (rotation platform) until the angle of device (5) reaches the TIR angle and critical angle that is needed. Then, we can conduct observation using device (7) (telescope). Finally, we use device (8) (the image capturing unit, such as a webcam, or CCD) to capture images of the TIR and the critical angle, and then process and analyze them by device (9) (personal computer (PC) with Matlab software) to calculate the reflectivity R_{s2} and h, where $\Delta R_{s2} \rightleftharpoons dR_{s2}$ can be considered the reflectivity difference of the adjacent pixels and dX can be considered the interval of the adjacent pixels. According to Equation (3), the surface height of object can be calculated and the 3D surface profile can be plotted.



Figure 1. (a) A simulation of the changes of the reflectivities of the twice internal reflections of the *p*- and *s*-polarized lights to the external angle; (b) The practical measured equation and relation curve of external angle θ versus reflectivity R_{s2} after the coordinates converted.







In order to measure more accurate 3D surface profiles, we need to use a green filter plate to perform the measurement. As described above, after we perform curve fitting for obtaining the external incident angle θ ,

we can finally obtain the 3D surface profile of the object. In one of our experiments, two objects to be tested together are a key and an Australian coin and they are away from the system by 10 m. First, we measure the width and thickness of the samples using a vernier caliper. The width of the key is 18.99 mm and its thickness is 1.72 mm; the width of the Australian coin is 23.6 mm and its thickness is 1.7 mm. **Figure 4(a)** shows the 3D surface profiles of the key and the Australian coin; the height of the higher part is about 2.09 mm and the height of the lower part (recession) is about 1.13 mm, as shown in **Figure 4(b)**, and the length of the key is about 53.62 mm. The points marked in **Figure 4(a)** are the heights of the human portrait or the words protruding from the surface of the coin and the recession of the object to be tested. These show that the heights of point A, B, C, D, are 1.13, 2.22, 2.26 and 1.248 mm, respectively.

In addition to the above experiment, we also performed experiments on other coins to make sure the proposed method is feasible and to find out the average error range. We compared the average thickness with the measurement results of the vernier caliper. The measurement results of the vernier caliper serve as the reference values. The error of the thickness is about 0.07 mm and the average error percentage is 4%. According to first- order optics approximation, as the measurement distance of the structure is 10 m, the *f*-number is 5.346, and the diameter of telescope is 52 mm, the corresponding depth of field is 31 mm, the object range that we measured cannot exceed the limit [5].

4. Discussions

The definition of the sensitivity S is written as

$$S = \frac{\partial R_s}{\partial h}$$
(4)

 ∂R_S is the reflectivity change corresponding to the micro height change. The highest sensitivity and the lowest sensitivity with a measurement range of 5.8° - 8.5° When the external angle is 5.8°, we find that the highest sensitivity S = 0.41 (change/mm); when the external angle is 8.5°, we find that the lowest sensitivity S = 0.07 (change/mm).

Vertical resolution means the minimal surface height which the system can discriminate. Where *S* is the sensitivity, $\Delta R_{s2}(\min)$ is the minimal reflectivity change which the CCD can discriminate, and the expression method of the gray level value of the CCD is 0 - 255, for 8 bits A/D converter, the vertical resolution can be defined by the following equation

$$R_V = \frac{\Delta R_{S2} \,(\min)}{S} \tag{5}$$

The vertical resolution of the system is shown in **Figure 5**; when the external angle is 7.2° , the vertical resolution is $33.73 \,\mu$ m.

The light source is an indoor fluorescent lamp, so the experiment does not need to be conducted in a dark room. Thus, we not only need to consider the stability of the power of the fluorescent lamp, but we also need to consider whether the system receives light from other sources in order to be aware of any measurement errors. Regarding the stability of the light source, we use the power meter to continuously measure the stability of fluorescent lamp, as shown in **Figure 6**:

As shown in **Figure 6**, the number of the sampling points of the x-coordinate is 400, and the sampling frequency is 0.25 times per second; the power unit of the y-coordinate is μ W. We can see the average optical power of the fluorescent lamp is 134.7 μ W, and its swaying quantity is about $\pm 0.06 \mu$ W. Therefore, we know that the swaying quantity of the fluorescent lamp is about 0.04%. For using the 8 bits A/D converter, the CCD's gray level is in the region of 0 - 255, the minimal discriminable change is about 0.4%. As the light intensity change of the fluorescent lamp is lower than 0.4%, it will not influence the best light intensity resolution of the CCD; accordingly, we can let $\Delta R_{s2} (\min) = 1/256$.

Lateral resolution means the minimal discriminable interval. According to the Rayleigh Criterion, $R_l = L \times 1.22 \lambda/D$, where L is the distance of the target to be measured, and D is the aperture of the telescope (or the effective light collection of the system). Accordingly, we know that the lateral resolution is determined by the measurement distance L and the aperture D. When we increase the measurement distance, the minimal discriminable distance will increase; in other words, the lateral resolution will be reduced. On the other



Figure 4. (a) The 3D surface profiles of the key and the Australian coin; (b) The height diagram of the key and the Australian coin.



hand, if the effective light collection aperture is smaller, the minimal discriminable distance will also increase and the lateral resolution will be reduced. If we want to improve the lateral resolution, we can use a telescope with a bigger aperture; that is to say, we increase to improve the lateral resolution. With the telescope that we currently use, D = 52 mm, the measurement distance is 10 m, and the lateral resolution is 0.13 mm.

5. Conclusion

This experiment adopts the angle deviation method by using the parallelogram prism, common telescope and webcam to measure the 3D surface profiles of coins with a thickness of several millimeters at a 10 m distance. The error percentage is about 4%. According to reflectivity-height transformation, this method converts the reflectivity into the height of the object point by point, and then acquires its 3D surface profile in real time. Thus, the device can be used for remotely monitoring or detecting the change of the surface profile. Examples include measuring a change in topography with aerial photos, monitoring dangerous or inaccessible environments, ob-



serving the cracks or deformation of buildings, investigating soil flows or floods, and remote testing for other purposes.

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