

Energy-Efficient Cross-Layer Optimization for Wireless Sensor Networks

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ABSTRACT

In this paper, we propose a cross-layer design combining adaptive modulation coding (AMC) and automatic repeat request (ARQ) to minimize the bit energy consumption under both packet loss rate and retransmission delay constraints. We analyze the best constellation size of M-ary square quadrature amplitude modulation (MQAM) in different distance, and give advice on retransmission limits under different packet loss rates. The impacts of path loss fading and additive white Gaussian noise (AWGN) are taken into consideration. The computation of energy consumption includes the circuit, transmission and retransmission energies at both transmitter and receiver sides. Numerical results are obtained to verify the validity of our design. We also show that the retransmission benefit varies with the packet loss rate constraint.

Keywords: Cross-Layer Design; Energy Consumption; Green Modulation; AMC; ARQ

1. Introduction

Along with the increasing demand for green communication, researches on energy efficiency have been prospered in recent decades, especially in wireless communication networks. Take sensor network for example, a single chip integrating baseband and radio frequency (RF) circuits may have to work with a small battery for years, whose battery replacement or charging, if possible, is difficult and expensive. Such scenarios bring high requirement of minimizing the energy consumption.

Among them, to find the energy efficient modulation type and constellation size is the central problem [1-4]. It is widely accepted that when transmission distance is far, transmission energy is dominant in total energy consumption, and small constellation size is more energy efficient. When transmission distance is short, circuit energy becomes comparable to transmission energy, resulting in an advantage of large constellation size.

At the same time, great interests are attracted by crosslayer design. By employing adaptive modulation coding (AMC) at physical layer and automatic repeat request (ARQ) or Hybrid ARQ (HARQ) at data link layer, the system could achieve a considerable gain in spectral efficiency or reduce the packet loss rate [5-8]. This is due to the fact that by adopting retransmission protocol to guarantee the information transmission, cross-layer design could allow for higher and more efficient transmission mode.

So far, few researches have discussed the cross-layer

optimization on energy consumption. In [1], Cui et al. presented the RF transceiver circuit structure, discussed energy efficiency of coded M-ary square quadrature amplitude modulation (MQAM) and Multiple Frequency Shift Keying (MFSK), and made optimization under transmission time and energy constraint. Cui also considered uncoded MQAM and MFSK in [2]. Abouei et al. analyzed On Off Keying (OOK) besides MQAM and MFSK, demonstrated the simulation distance-based results in [4]. Yet both Cui and Abouei ignored the impact of data link layer, drawing conclusions only at physical layer. In [3], Chen and Gursoy adopted retransmissions in their system and analyzed the energy efficiency of a linear network besides single-hop transmissions, but the retransmission time was unlimited, which is impossible in a practical system. On the other hand, unlimited retransmission time highly restricted the data link layer optimization, and only physical layer optimization was included. In [9], joint routing, media access control (MAC) and data link layer optimization was discussed in sensor networks. However, in their system, retransmission protocol was still not applied.

In this paper, we proposed a new cross-layer optimization design to minimize total energy consumption in a wireless communication system. The system works under a certain packet loss rate constraint, and finite retransmission is allowable. It is proved by simulation results that less energy is consumed compared to physical layer optimization only.

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The rest of this paper is organized as follows. We introduce the system model in Section 2. The analysis of cross-layer design aiming at minimizing the bit energy consumption is presented in Section 3. Section 4 provides several numerical results to confirm the validity of our design. Finally, conclusions are drawn in Section 5.

2. System Model and Assumptions

A cross-layer communication system between two wireless nodes is considered, as shown in **Figure 1**. Data bits from higher layers are processed as packets and stored in a buffer at the transmitter. After modulation, data bits in the packets are mapped into constellation symbols and transmitted from the transmitter to the receiver.

At data link layer, ARQ protocol is employed. When an error occurs in a packet, the ARQ generator at the receiver sends a retransmission request to the ARQ controller via a feedback channel. The packet stored in the buffer will be retransmitted.

At physical layer, MQAM are supported. The modulation mode is chosen by the receiver based on the channel state information (CSI), which is sent back to the transmitter via a feedback channel.

We employed the energy consumption model from [1, 2,9]. Since there are no complicated blocks such as iterative decoding in the single-antenna system, the power consumed in baseband circuit is much smaller than that in RF circuits, and, for simplifying the model, can be neglected. The system works in three different modes: active mode, transient mode and sleep mode. When transmitting a signal, the system works in active mode. When there is no transmitting, the system works in sleep mode, and the power consumption is much smaller than that in active mode. The system works in transient mode when switching from sleep mode to active mode, whose duration is quite short compared to those of other two modes.

Thus, the total energy consumption can be divided into three parts:

$$E_{total} = P_{on}T_{on} + P_{sp}T_{sp} + P_{tr}T_{tr}$$

= $(P_t + P_{c0})T_{on} + P_{sn}T_{sn} + P_{tr}T_{tr}$ (1)

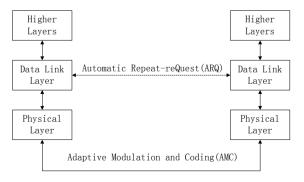


Figure 1. Cross-layer structure.

where P_{on} , P_{sp} and P_{tr} are the power consumption of active mode, sleep mode and transient mode, while T_{on} , T_{sp} and T_{tr} are the duration of these three modes, respectively. Base on the discussion above, we have $P_{sp} \approx 0$ and $T_{tr} \approx 0$. P_{on} consists of P_t and P_{c0} , denoting the power consumption of transmitting signal and circuit, respectively. P_{c0} is the sum of power consumption of circuits at both transmitter and receiver, including the power amplifier (PA) power consumption P_{amp} , which can be calculated as $P_{amp} = \alpha P_t$, where $\alpha = \xi / \eta - 1$ with ξ the peak-to-average ratio(PAR) and η the drain efficiency [10]. $\xi = 3(\sqrt{M} - 1)/(\sqrt{M} + 1)$ is a function of MnQAM constellation size.

In this case, E_{total} can be approximated as

$$E_{total} \approx (P_t + P_{amp} + P_c)T_{on} = ((1+\alpha)P_t + P_c)T_{on}$$
 (2)

where $P_c = P_{c0} - P_{amp}$ is the power consumption of all RF circuit blocks except PA. Above, P_c is independent of SNR request and transmission distance. On the contrary, P_t must guarantee the SNR request for a certain packet loss rate at the receiver after path loss fading.

It is assumed that the transmitted signal is received with additive white Gaussian noise (AWGN) after path loss fading, while perfect CSI is available. Additionally, feedback information is always transmitted correctly and without latency. At the receiver, packet error is detected perfectly, which can be ensured by high reliable cyclic redundancy check (CRC) codes.

3. Energy Efficiency Analysis

3.1. Transmission Power

Consider the path loss model, the signal power at the receiver, P_r , is given by

$$P_r(dB) = P_t(dB) + K_{dB} - 10\kappa \log_{10}(\frac{d}{d_0})$$
 (3)

where κ is the path loss exponent, and d_0 is the reference distance for the antenna far-field. K_{dB} is calculated as $K_{dB} = 20\log_{10}(\hat{\mathbf{x}})/4$ d_0 , where λ is the carrier wavelength. At the receiver, the SNR, denoted as γ_s , can be written as

$$\gamma_s = \frac{P_r}{N_0 B} \tag{4}$$

where N_0 is the noise power spectrum density and B is the system bandwidth. Take account of AWGN, the MnQAM symbol error rate, marked as P_{SE}^n , can be derived as

$$P_{SE}^{n} = 2(1 - \frac{1}{M_{n}})Q(\sqrt{\frac{6\log_{2}(\sqrt{M_{n}})}{M_{n} - 1}}\gamma_{s})$$
 (5)

where $Q(x) = \pi \log \sqrt{2} \int_{x}^{\infty} 2$ $-t^{2}$ dt and $M_{n} = 2^{n}$. n

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is the number of data bits in one MnQAM symbol. Since P_{SE}^n for every symbol in a packet is independent, the packet error rate, marked as P_{PE}^n , is given by

$$P_{PE}^{n} = 1 - (1 - P_{SE}^{n})^{L_{p}} \tag{6}$$

where L_p denotes the number of symbols in one packet. With ARQ protocol, when a transmission error occurs in a packet, corresponding retransmission happens. The maximum allowable retransmission time is denoted as N_{max} , which is determined by the maximum allowable transmission delay. In a realistic system, the maximum retransmission time is finite, which suggested that if a packet is not delivered correctly after N_{max} retransmissions, it will be dropped. With P_{PE}^n and N_{max} , the packet loss rate, P_E^n , can be calculated as

$$P_{E}^{n} = P_{PE}^{n N_{max}+1} \,. \tag{7}$$

Equations (3)-(7) show the relationship between P_t and P_E^n . Assume that the max allowable packet loss rate is P_{Emax} , P_t should be as small as possible while subjected to

$$P_E^n \le P_{Emax} \,. \tag{8}$$

3.2. Average Transmitting Time

With n and L_p , we can see that each packet contains n L_p data bits. Assume that there are L data bits need to be transmitted, the total number of successfully transmitted $\underline{M}nQAM$ packets can be expressed as

 $\left| L/n(L_p - L_r) \right|$, where L_r is the number of redundant symbols in one packet and $\left\lceil x \right\rceil$ represents the largest integer less than x.

In this case, the average transmission time per packet is

$$N_{t}^{n} = \sum_{k=1}^{N_{max}} k(1 - P_{PE}^{n}) P_{PE}^{n \ k-1} + (N_{max} + 1) P_{PE}^{n \ N_{max}}$$

$$= \frac{1 - P_{PE}^{n \ N_{max} + 1}}{1 - P^{n}}$$
(9)

Clearly, N_t^n is a function of P_{PE}^n and N_{max} . Combing N_t^n and $\left\lceil L/n(L_p-L_r) \right\rceil$, the average number of total transmitting packets can be obtained as

$$N_{\text{total}}^{n} = \left[\frac{L}{n(L_{p} - L_{r})}\right] N_{r}^{n} = \left[\frac{L}{n(L_{p} - L_{r})}\right] \frac{1 - P_{pE}^{n N_{max} + 1}}{1 - P_{pE}^{n}}. (10)$$

The transmitting time, T_{on}^n , is linear with N_{total}^n and is given by

$$T_{on}^{n} = N_{total}^{n} L_{p} T_{s} \tag{11}$$

where T_s is the symbol period. Base on Equations (8)-(11), T_{on}^n can be calculated as total active mode time in the cross-layer system.

3.3. Energy Efficiency

According to the discussion above, E_{total}^n can be calculated based on Equations (2), (3), and (11). Thus the energy consumption of each successfully delivered data bits, also regarded as energy efficiency, is derived as

$$E_b^n = \frac{E_{total}^n}{(1 - P_E^n)L} \,. \tag{12}$$

Therefore, energy efficiency of different constellation sizes can be obtained while the performance and delay requirement are satisfied. By employing AMC at physical layer and ARQ at link layer, energy consumption can be minimized in all distance.

4. Numerical Results

To verify the advantage of cross-layer optimization, numerical results are presented in this section. We adopt the circuit energy consumption values in [2]. The bit energy, as shown in Section 3, consists of transmission, retransmission and circuit energy at both transmitter and receiver side under the constraints of P_{Emax} and N_{max} . Parameter settings used in simulations are listed in **Table 1**.

Figure 2 shows the bit energy consumption of different constellation sizes in a distance ranges from 1m to 200 m. In addition, P_{Emax} is set to be 10^{-3} and N_{max} is 4. It can be seen that larger constellation sizes cost less energy when d = 1 m. This saving gets smaller when d becomes

Table 1. System parameters.

$L = 106,000 \ bits$	$\eta = 0.35$
$L_p = 1080$	$\kappa = 3.5$
$L_r = 20$	$N_0 = -120 \text{ dBm/Hz}$
$B = 10 \ kHz$	d0 = 1 m
$F_c = 2 \times 10^9 Hz$	Pc = 210.6 mW

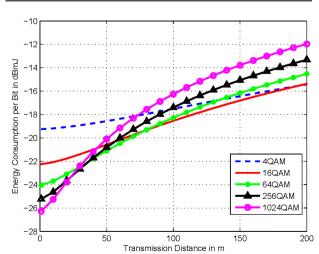


Figure 2. Energy Consumption per Bit under MnQAM with $N_{max} = 4$ and $P_{Emax} = 10^{-3}$.

larger. And finally, smaller constellation sizes turn out to be more energy efficient when $d=200\ m$. Generally, larger constellation sizes require higher P_t to satisfy the P_{Emax} constraint. However, P_t is small in short distance, in other words, P_c dominates the total power consumption. In this case, larger constellation sizes significantly shorten transmission time and reduce the bit energy consumption. On the contrary, P_t rises and dominates the total power consumption as d increases, leading to the result that smaller constellation sizes perform better than larger ones. This is similar to former research results derived in no-retransmission cases.

By appropriately designing the AMC, the low-bond bit energy consumption of all constellation sizes, marked as E_{bmin} , can be reached. For instance, we choose 1024QAM when d is smaller than 20 m, while 16QAM is applied when d ranges from 80 m to 180 m.

Figures 3 and **4** illustrate the impact of ARQ employment. In **Figure 3**, the most energy efficient N_{max} is 1 when P_{Emax} is 10^{-3} . However, with a stricter P_{Emax} constraint, 10^{-7} , larger N_{max} leads to smaller E_{bmin} , as shown in **Figure 4**. This is due to the fact that larger N_{max} reduces P_t requirement, but inevitably increases T_{on}^n at the same time. Under a looser constraint P_{Emax} , the impact of T_{on}^n dominates and smaller N_{max} makes better trade-off. When P_{Emax} constraint becomes stronger, the impact of P_t is dominant, and larger N_{max} performs better.

The largest energy saving achieved by ARQ changes from about $0.5 \, dBmJ$ to $0.8 \, dBmJ$ when P_{Emax} varies from 10^{-3} to 10^{-7} . We can also observe that E_{bmin} of $N_{max} = 4$ is larger than that of no-retransmission with $PEmax = 10^{-3}$, which emphasizes the importance of ARQ design. With proper N_{max} setting we can acquire energy saving, while improper N_{max} may cause lower energy efficiency.

5. Conclusion

In this paper, a cross-layer scheme combining AMC and

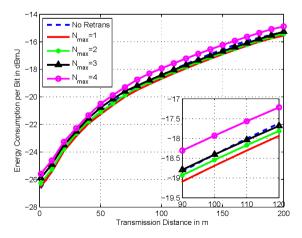


Figure 3. Energy Consumption per Bit under Different Retransmission Time with $P_{Emax} = 10^{-3}$.

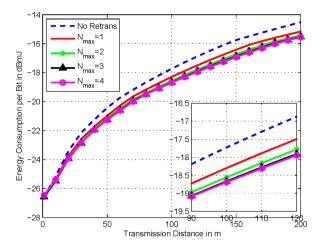


Figure 4. Energy Consumption per Bit under Different Retransmission Time with $P_{Emax} = 10^{-7}$.

ARQ is proposed in order to minimize the bit energy consumption under certain delay and performance constraints. We analyzed the energy efficiency of the system, considering dynamic transmission power and duration. Numerical results are presented to verify the validity of the cross-layer design, which brings a significant energy consumption improvement. More channel model and other retransmission protocol will be included in future work.

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