

Using 2D Haar Wavelet Transform for Iris Feature Extraction

Jun ZHOU, Ting LUO, Min LI, Shijun GUO, Taiping QING

Dept. of Training, Logistical Engineering University, Chongqing, China

hgzhou2008@163.com

Abstract: Iris feature extraction is a process which converts the change of iris texture to comparable mathematical characterization.^[1] The performance of iris recognition system is determined largely by the iris feature extraction algorithm. To improve the accuracy of iris recognition system, we propose an efficient algorithm for iris feature extraction based on 2D Haar wavelet. Firstly, the iris image is decomposed by the 2D Haar wavelet three times, and then a 375-bit iris code is obtained by quantizing all the high-frequency coefficients at third lever. Finally we use similarity degree function as matching scheme. Experimental results on CASIA iris database show that our algorithm has the encouraging correct recognition rate (CRR) which is only 99.18%, accompanying with very low equal error rate (EER). The proposed algorithm yields attractive performances and comparable to the best iris recognition algorithm found in the current literature. Comparing with Boles' method and Lim's method which is based on wavelet transform, our algorithm shows better performance.

Keywords: Iris feature extraction; 2D haar wavelet; Decomposition; Detail components demodulating

I. INTRODUCTION

Iris feature extraction is a process which converts the change of iris texture to comparable mathematical characterization [1], so we can distinguish individual via pattern match method between any two irises. Iris feature extraction is the key step of iris recognition which includes the iris image preprocessing, the feature extraction, and the matching process. In this paper, our feature extraction algorithm is based on the iris preprocessing step.

For the last decade, the most typical and successful iris recognition system was developed by Daugman [2–3], he used 2D Gabor filters to demodulate texture phase structure information in complex plane, and obtaining 2048-bits iris code to describe an iris. phase information, rather than amplitude information is extracted to exclude influence from extraneous factors, such as imaging contrast, illumination and camera gain, the difference between a pair of iris code was measured by their Hamming distance. Wildes [4] decomposed the iris region to a Laplacian pyramid constructed with four different resolution levels by application of Laplacian of Gaussian filters and the filtered image is realized as iris features, then the normalised correlation and Fisher's linear discriminant is used to determine whether the input image and the model image are from the same class. Boles [5] considered the iris region as a series of one-dimensional (1-D) concentric circle, they adopted the zero-crossing of 1-D dyadic wavelet transform on concentric circle to represent the feature of the iris, iris matching was based on two dissimilarity functions. Lim [6] decomposed an iris image into four levels using 2-D Haar wavelet transform and quantized

the fourth-level diagonal high-frequency coefficients and average value of the other three level diagonal high-frequency coefficients to form an 87-bit code. A modified competitive learning neural network (LVQ) was adopted for classification. Ma [7] decomposed the normalized iris region into a series of 1-D intensity signals by Dyadic wavelet transform and extracted local extrema of the wavelet transform results as iris features, a fast matching scheme based on exclusive OR operation was performed to compute the similarity between a pair of irises.

In this paper, we propose an efficient algorithm for iris feature extraction. The whole procedure of our algorithm includes follow steps: firstly, the iris feature was extracted from the top right region in the normalized iris image after the iris preprocessing. Secondly, we demodulated the third-level high-frequency coefficients to obtain a 375-bit iris code using 2-D Harr wavelets transform. Finally, we perform matching scheme by similarity degree function.

II. IRIS IMAGE PREPROCESSING

Iris image preprocessing is composed of three steps: iris localization, noise detection, image normalization. The original eye image is composed of pupil, the sclera, and some eye surroundings (Eyelashes, eyelid, etc.) so the iris localization means the iris border should be localized followed by noise detection including detection of the influence of surroundings. In normalization stage, the iris region is unwrapped to a rectangular block with the fixed size in order to get rid of the dimensional inconsistencies caused by pupil dilation and other sources.

Iris localization is based upon the algorithm proposed

in [2]. Noise detection is based upon the algorithm proposed in [3], rubber sheet model devised by Daugman [2] is adopted to normalize iris image. The adopted iris image preprocessing method is not detailed here, because it is not the focus of this paper. However, it is very important for the subsequent processing. An example of the iris image preprocessing is shown in Fig.1.

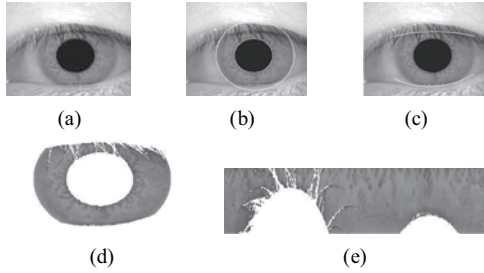


Figure1. Iris image preprocessing: (a)original eye image;(b) iris localization; (c) eyelashes detection; (d) eyelid detection;(e) normalized iris image.

III. FEATURE EXTRACTION AND MATCHING

A. Image Analyses by Using 2-D Discrete Wavelet Transform

The image is decomposed to approximate components and detail components by using 2-D scale function and 2-D wavelet function, the scale function and the wavelet function is defined as follows:

$$\phi_{j,m,n}(x,y) = 2^{j/2} \phi(2^j x - m, 2^j y - n) \quad (1)$$

$$\psi_{j,m,n}^i(x,y) = 2^{j/2} \psi^i(2^j x - m, 2^j y - n), i = \{H, V, D\} \quad (2)$$

where $\psi_{j,m,n}^i(x,y)$ denotes wavelet function sensitive to direction.

The image analyses by 2-D discrete wavelet transform is described as follows:

$$W_\phi(j_0, m, n) = \frac{1}{\sqrt{MN}} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x,y) \phi_{j_0,m,n}(x,y) \quad (3)$$

$$W_\psi^i(j, m, n) = \frac{1}{\sqrt{MN}} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x,y) \psi_{j,m,n}^i(x,y), i = \{H, V, D\} \quad (4)$$

$f(x,y)$ denotes function of image intensity, the size of image is $M \times N$. where $N=M=2^J$, $j=0,1,2, \dots, J-1$, $m,n=0,1,2, \dots, 2^j-1$. j_0 denotes the random starting scale, commonly, $j_0=0$. Approximate component at scale j is defined by $W_\phi(j_0, m, n)$. Three directional detail components for $j \geq j_0$ is defined by $W_\psi^i(j, m, n)$.

The decomposition process by 2-D discrete wavelet transform from the high scale to the low scale is shown in

Fig.2. LL (corresponding to W_ϕ) indicates approximate components. HH, HL, LH (corresponding to W_ψ^D, W_ψ^H and W_ψ^V) indicates detail components. The second-level decomposition is expanded on LL_1 component as the above process.

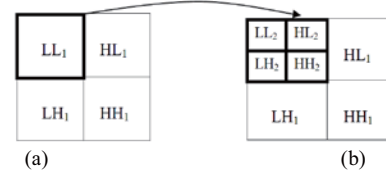


Figure 2. Image analyses by using 2-D discrete wavelet transform:(a) decomposition at first level;(b) decomposition at second level.

B. Feature Extraction and Encoding

Fig.3(a) is an example of the normalized iris image. The R1 region is occluded by Eyelashes and upper eyelid. the R2 region is occluded by bottom eyelid, and we find the most iris texture close to the pupil. Therefore, we extract features from R3 region. In this paper, the size of the normalized iris image is 100×400 . Moreover, the feature extraction region should not less than 60% of the normalized iris image in size [11]. So the size of R3 region is 40×200 .

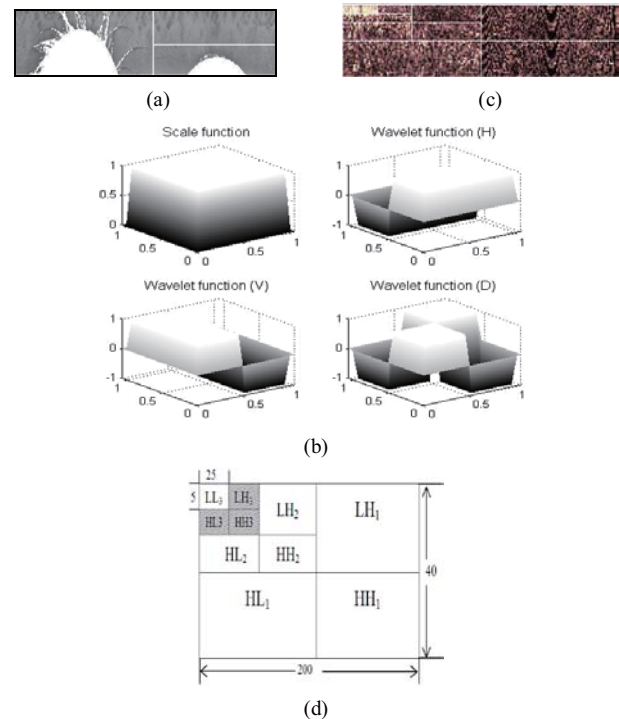


Figure 3. Sketch map of iris feature extraction: (a) Select a feature extraction region;(b) 2-D Haar scale function and wavelet function;(c) Results of wavelet transform with 2-D Haar wavelet (d) Conceptual diagram for organizing an iris feature.

We used Haar wavelet illustrated in Fig. 3(b) as a basis wavelet function. We apply wavelet transform in R3 region three times, Fig. 3(c) shows the results. we obtain approximate components LL3, horizontal detail components LH={LH1,LH2,LH3}, vertical detail components HL={HL1,HL2,HL3} and diagonal detail components HH={HH1,HH2,HH3}. Fig. 3(d) shows the conceptual process of the wavelet transform with Haar wavelet.

The detail components represent the most information of iris texture. If we represented the iris feature using the detail components at the first or second lever, the feature space will be large, and leading to more cost on consumption. After large numbers of tests, we found it is appropriate to represent the iris feature using the detail components at the third lever. In fact, the iris feature is coefficients from wavelet transform, the value of coefficients is positive or negative, but positive or negative value represents entirely different comparability between the wavelet and section of the signal [8]. So we encoded iris feature as following regulation.

$$\begin{cases} C(i)=0, & \text{if } C(i) \leq 0 \\ C(i)=1, & \text{if } C(i) \geq 0 \end{cases} \quad (5)$$

where C represents iris feature space and $C = \{LH3, HL3, HH3\}$, and C(i) is the element of C. Altogether 375 binary code are computed for each iris.

C. Matching

The final stage is to determine whether two irises represented as binary codes are from the same class. We usually use HD (Hamming distance) [2] defined as Eq.6 for matching, and HD is in inverse proportion to similarity degree between a pair of irises.

$$HD(A, B) = \frac{1}{N} \sum_{j=1}^N A_j \oplus B_j \quad (6)$$

where A and B denote different iris feature codes, A_j and B_j is corresponding bit of iris feature codes, N is the size of an iris feature code.

We use SD (similarity degree) for matching, the SD is defined as following:

$$SD(A, B) = 1 - HD(A, B) \quad (7)$$

Actually, SD is consistent with HD, but SD is in direct proportion to similarity degree between a pair of irises, and SD is accord with thinking habit. Finally, we set a threshold T, if $SD(A, B) \geq T$, A and B is from the same class.

IV. EXPERIMENTAL RESULTS

The proposed algorithm was been tested on the CA-SIA (ver. 1.0) database. This database contains 756 iris images with a resolution of 320×280 pixels. There are 108

iris classes with 7 different images from each class. The first image of each class was used to generate 108 enrollment templates. In verification (one-to-one matching) mode, Comparing with other iris images of the same class, the total number of intra-class comparisons is 628. In identification (one-to-many matching) mode, Comparing with the first iris image of other 107 iris classes, the total number of inter-class comparisons is 11556.

A. Performance Evaluation of the Proposed Method

The false accept rate (FAR) is the probability of accepting an imposter as an authorized subject and the false reject rate (FRR) is the probability of an authorized subject being incorrectly rejected. Total error rate (TER) is defined as follows:

$$TER = FAR + FRR \quad (8)$$

And Total accurate rate (TAR) is defined as follows:

$$TAR = 100\% - TER \quad (9)$$

As Table I shows, TAR of our algorithm is above 98% in a relatively wide threshold range.

TABLE 1. PERFORMANCE IN DIFFERENT CLASSIFY THRESHOLD

| Thre- shold | FAR(%) | FRR(%) | TER(%) | TAR (%) |
|----------------|---------------|---------------|---------------|----------------|
| 0.615 | 1.2473 | 0.0000 | 1.2473 | 98.7527 |
| 0.620 | 0.5670 | 0.3700 | 0.9370 | 99.0360 |
| 0.625 | 0.4536 | 0.3700 | 0.8236 | 99.1764 |
| 0.630 | 0.4536 | 1.1110 | 1.5646 | 98.4354 |
| 0.635 | 0.2268 | 1.6770 | 1.9038 | 98.0962 |

Figure. 4 shows distributions of intra-class and inter-class matching similarity degree. Also it reveals that the distance between the intra-class and the inter-class distribution is large, indicating the good discriminability of the proposed algorithm. Figure. 5 shows distributions of error rate including FAR and FRR. Equal error rate (EER) is the point where FAR and FRR are equal in value, and it is used to evaluate the performance of the iris recognition algorithm, the lower EER means the higher performance of the iris recognition algorithm. Our algorithm gets the very low EER which is only 0.54%.

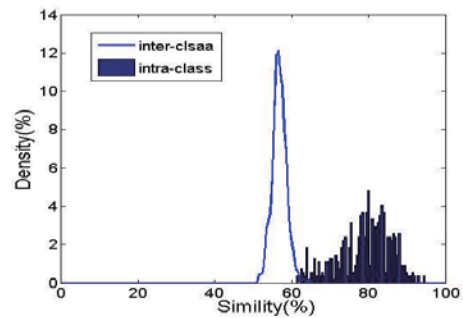


Figure 4. Distributions of matching similarity degree

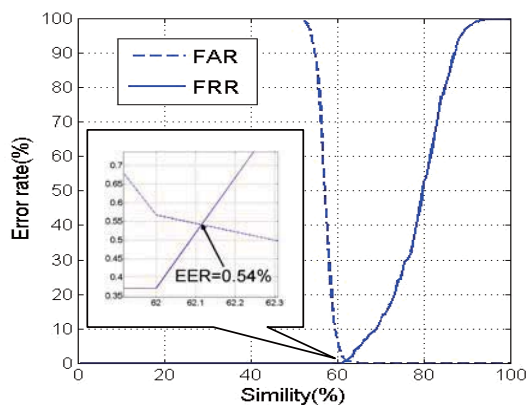


Figure 5. Curve of error rate variation

B. Comparison with Existing Methods

The experiment results were compared with existing typical algorithms in two modes: verification and identification. In verification mode, the receiver operating characteristic (ROC) curve and EER are used to evaluate the performance of the proposed algorithm. The ROC curve is the track of FAR versus FRR, which measures the accuracy of matching process and shows the overall performance of an algorithm. The closer to the origin of coordinates the ROC curve is, the better the overall performance of algorithm. Fig. 6 shows ROCs of our method and existing typical methods. The ROC curve of our method is smooth, indicating robust in performance. In identification mode, the algorithm is measured by correct recognition rate (CRR), the ratio of the number of samples being correctly classified to the total number of test samples. Table II describes the CRRs and EERS of our algorithm and existing typical algorithms, because the Wildes' algorithm only works in verification mode [9], we do not test its performance in identification mode. Table II and Fig. 5 shows that Daugman's algorithm have the best performance, followed by our algorithm. Comparing with Boles' method and Lim's method which is based on wavelet transform, our algorithm shows better performance.

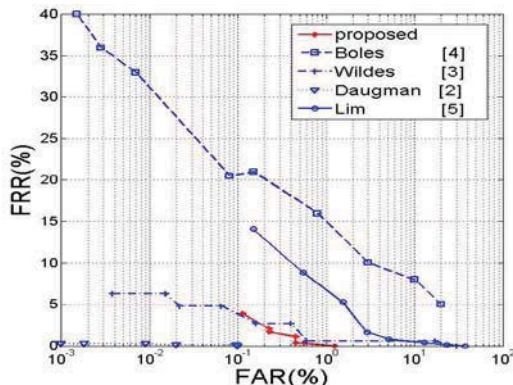


Figure 6. Comparison of ROCs.

TABLE 2. COMPARISON OF CRRS AND EERS

| Methods | CRR (%) | ERR (%) |
|------------------------|--------------|-------------|
| Daugman ^[2] | 100 | 0.08 |
| Boles ^[4] | 92.64 | 8.13 |
| Wildes | — | 1.76 |
| Lim | 98.4 | 2.3 |
| proposed | 99.18 | 0.54 |

C. Discussions

Analyzing the experiment results shown in Fig. 4(a), we observe the occlusion of eyelids and eyelashes will incur larger standard deviation of intra-class distribution. So we are developing more accurate method to detect eyelids and eyelashes. In addition, further testing on verification mode is needed, e.g., testing in CASIA (version 2.0) database.

Boles' algorithm is based on 1-D wavelet, lacking consideration on correlation of 2-D iris image, so his method is easily affected by quality of iris image. Method by Lim is similar with our algorithm, but he just extracted an 87-bit iris code, comparing with our 375-bit iris code, our method is more powerful in representing the texture features, and reducing probability of false match rate.

V. CONCLUSION

In this paper, we proposed an effective algorithm for iris feature extraction using 2D wavelet transform. Comparing with existing typical algorithm, we consider not only correlation of 2-D iris image but also the size of iris feature code. The size of our iris feature code is only 20% compared with Daugman's. Experimental results have illustrated the encouraging performance of the proposed method among typical algorithm. In order to improve performance, an investigation to eyelashes and eyelid detection should be carried out. In addition, further testing on other iris databases is needed.

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