Educational Technology relies on a broad definition of the word "technology." Technology can refer to material objects of use to humanity, such as machines or hardware, but it can also encompass broader themes, including systems, methods of organization, and techniques. Some modern tools include but are not limited to overhead projectors, laptop computers, and calculators. Newer tools such as smartphones and games (both online and offline) are beginning to draw serious attention for their learning potential. Technology in education is most simply and comfortably defined as an array of tools that might prove helpful in advancing student learning and may be measured on how and why individuals behave.

In this special issue, we intend to invite front-line researchers and authors to submit original research and review articles on exploring knowledge and education technology. The topics to be covered by this special issue include, but are not limited to:

- Technology’s impact in schools
- The benefits of incorporating technology into the classroom
- Different types of technologies used in traditional classrooms
- Theories and practices about education technology
- Sociocultural criticism on education technology
- Teaching courses reform in colleges and universities

Authors should read over the journal’s Authors’ Guidelines carefully before submission. Prospective authors should submit an electronic copy of their complete manuscript through the journal’s Paper Submission System.

Please kindly notice that the “Special Issue” under your manuscript title is supposed to be specified and the research field “Special Issue - Knowledge and Education Technology” should be chosen during your submission.

According to the following timetable:

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Guest Editor:
Dr. Cathy H. Qi